

**POWER RANGERS MAGIX:
EPISODE 3 - FLIGHT OF THE
DRAGON**

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FADE IN:

EXT. A FORESTED AREA - PRE-DAWN

A man goes for a jog. He stops when he hears the faint cracking of a whip. He turns around. In the distance a Command Infelshia cracks a whip. The man continues to get confused as the Command Infelshia keeps cracking the whip. Scared the man starts to walk backwards away from the area, as the Command Infelshia keeps cracking the whip. The Command Infelshia whips the ground as something from the ground swallows up the man. The Command Infelshia watches as the event happens. Only one of the man's sneakers is left.

INT. A GREENHOUSE AT MAGIX - DAY

WALKER's Herbology class is in session. Prof. ROOTS stands behind her desk. She checks her watch.

ROOTS

Okay class that is all for today. Next time I would like a short six-inch essay on the uses of mandrake extract. You are dismissed. Oh, and Mr. Crowe could I see you for a few minutes?

Walker walks up to the desk.

WALKER

What is it professor?

ROOTS

Could you shed some light on the rumor that I heard about you having a mandrake yourself?

WALKER

Oh sure. My parents gave it to me for my birthday over the summer.

ROOTS

How is it doing?

WALKER

Why don't you ask it yourself?

Walker walks back to the area he was working at and grabs DRAKE's pot. He brings it back to Roots' desk. Drake pops up.

DRAKE

How ya doin' professor?

ROOTS

It talks?

DRAKE

Of course I can talk. I'm not your average mandrake ya know.

WALKER

Well what do you think professor?

ROOTS

Amazing, your parents did not just get you a mandrake, they got you one of the most rare kinds.

WALKER

What do you mean?

ROOTS

As I know you are aware, being the top Herbology student and all, most mandrakes let out a piercing scream whenever they are brought out of the dirt. But your mandrake...

DRAKE

The name's Drake.

ROOTS

Well Drake, you see, not only does he not pop out of his pot on his own, he also speaks a human language. You should consider yourself fortunate young man.

WALKER

Thanks I guess.

ROOTS

Where did your parents get Drake?

WALKER

I'm not sure where, but they said bought it off of a professor from a magic school in England.

ROOTS

Ah, that would make sense. The rare breeds of mandrakes typically come from Europe. Anyway I just wanted to see if it was true that you had your own mandrake Walker. Thank you for showing it...

DRAKE

I'm Drake.

ROOTS

Sorry. Thank you for showing me Drake.

WALKER

No problem professor.

ROOTS

Now run along, I know you have another class to get to. Oh, and congratulations on becoming a mage.

WALKER

Thanks professor.

Walker grabs Drake's pot. Drake pops back down. Walker exits the green house.

FADE OUT.

FADE IN:

INT. PROF. FIREBIRD'S OFFICE - DAY

PROF. FIREBIRD stands in front of a table with small models of the Green, Blue, Yellow, and Pink Zord Forms. She points her Wand Morpher (in wand mode) at them.

PROF. FIREBIRD
Arhtraigh, teaglaim, teicniocht!

A magical wave is released, and the models try to combine, but fail to do so.

PROF. FIREBIRD
Teaglaim, arhtraigh, teicniocht!

The models fail to combine again.

PROF. FIREBIRD
Teicniocht, arhtraigh, teaglaim!

Once again the models fail to combine.

PROF. FIREBIRD
It is still not quite right. What is it that I am missing?

A knock is heard.

PROF. FIREBIRD
Come in.

KEITH walks in.

KEITH
You wanted to see me mother?

PROF. FIREBIRD
Yes, Keith have a seat for now, we need to wait for the other Rangers.

KEITH
What are you working on?

PROF. FIREBIRD
I am trying to figure out the first combination to your Zord Forms, but I am having difficulty.

Keith looks over at the table with the models.

KEITH

How come mine's not there?

PROF. FIREBIRD

Because I wanted to see if a combination with just Walker, Bowie, Maria, and Abby would work first.

Keith gets up and walks over to a shelf that has a model of his Zord Form. He grabs it and puts it on the table with the other four models.

KEITH

Why don't you try to use something with me?

PROF. FIREBIRD

Do not worry Keith. All five will eventually combine.

Another knock is heard.

PROF. FIREBIRD

Come in.

Walker, BOWIE, ABBY, and MARIA (in that order) walk in. They approach Prof. Firebird and Keith. Bowie looks at the table with the models.

BOWIE

Playing with dolls professor?

PROF. FIREBIRD

In a manner of speaking, I am.

ABBY

What exactly is it that you're doing?

PROF. FIREBIRD

Trying to figure out the first combination, but that is not what I called the five of you in here for.

MARIA

Then what?

PROF. FIREBIRD

It appears that people have been disappearing from the wooded area near the outskirts of Gandalf City.

KEITH

What exactly does this have to do with us?

PROF. FIREBIRD

Not only does that wooded area lead the to grounds of Magix, but it also appears that there are signs of black magic involved with the disappearances.

WALKER

So Mechanos is behind it?

PROF. FIREBIRD

Possibly, either way I want the five of you to go investigate. I have signed all of you out of class for the day.

ABBY

Is this going to continue in the future?

PROF. FIREBIRD

Yes, but only if mortals start to get involved with these exploits. Before the five of you go you need to change into mortal clothes.

Prof. Firebird grabs her wand and enters "1, 2, 6" on the keypad.

PROF. FIREBIRD

Arthraigh, teicniocht, marbhan!

Prof. Firebird hits the enter button and waves her wand in a circular motion at the Rangers. The Rangers' Cloaks and uniforms turn into street clothes.

BOWIE

How do we do this in the future?

PROF. FIREBIRD

I will add the spell to your Morphers later. Now the five of you need to go investigate.

Walker, Bowie, Maria, and Abby leave the office. Keith stays for a second.

KEITH

You know mother, I had a thought about that combo.

PROF. FIREBIRD

What is it?

KEITH

Why don't you make it some kind of dragon?

PROF. FIREBIRD

I will take that into consideration.
Now you really need to go.

Keith leaves the office.

PROF. FIREBIRD

Hmm...a dragon. Why did I not think of that before? Perhaps have Walker as the body, Abby as the head, Bowie as the wings and neck, and Maria as the tail? That could just work.

FADE OUT.

FADE IN:

EXT. A WOODED AREA - DAY

The Rangers arrive and start to investigate.

KEITH
Has anyone found anything yet?

BOWIE
Not yet.

WALKER
We can't expect to find anything too soon.

Abby and Maria inspect another area. They find a solitary sneaker.

ABBY
What's this?

MARIA
It's a shoe.

ABBY
I know that, I meant what's it doing here?

MARIA
I think we may be onto something now.

ABBY
Guys, we found something!

Keith, Walker, and Bowie come up to Abby and Maria.

KEITH
What?

MARIA
We found a shoe.

BOWIE
Just a shoe?

ABBY
It's not the shoe; it's the reason the shoe is out here.

WALKER

Then what?

MARIA

We think that this may have been the shoe to one of the captured people.

KEITH

Which means, that this is where someone was captured.

The faint scream and panting of a boy is heard in the distance. The Rangers rush over to see the boy being chased by something coming out of the ground. The boy stumbles and falls down. The boy starts to sink into the ground when Walker rushes over and saves him. The other Rangers come to the scene. A Command Infelshia comes out from behind a tree.

KEITH

It's one of Mechanos' goons.

Maria helps the boy up.

MARIA

Hurry up and run.

The boy runs away, and the Rangers confront the Command Infelshia.

KEITH

Guys, it's time to morph.

ALL

Magix Metamorphosis! Arthraigh, duine, marbhan!

They morph.

COMMAND INFELSHIA 1

Don't interfere Rangers! Infelshias!

A platoon of Infelshias comes forth.

WALKER

That guy in the back is the commander.

BOWIE

You could tell by looking at it.

WALKER

Look guys we need to be careful who knows what kind...

KEITH
Phoenix Sword!

Keith draws his staff and converts it to sword mode. He gets past the Infelshias and takes on the Command Infelshia. The other Rangers fight the Infelshias.

WALKER
Keith!

The Command Infelshia gets a couple of good hits on Keith. Just as the Command Infelshia is about to finish off Keith, Walker comes in and hits the Command Infelshia with his Axe. The Command Infelshia falls back. Walker helps up Keith.

WALKER
You go handle those guys. This one's mine.

KEITH
What for? I'm the leader of the Rangers, am I not?

WALKER
What, since when? I was the one who led during the initial attack against Magix.

KEITH
And that's supposed to mean?

WALKER
You think just because your mommy's the headmistress you automatically have to right to lead?

KEITH
What's gotten into you?

WALKER
What's gotten into *you*?

Keith and Walker start to fight. Abby gets a look at it.

ABBY
Why are they fighting each other?

Bowie, who has an Infelshia in a headlock, sees them as well.

BOWIE
What do they think they're doing?

Keith and Walker get into a staring contest with both of their helmets pushed together. The Command Infelshia grabs and throws a few Infelshias into a pile. Keith and Walker notice this. The Command Infelshia jumps onto the pile, and then into the air after jumping off of the pile.

WALKER

Let me use your shoulders.

Walker jumps up and onto Keith's shoulders.

KEITH

What are you doing?

Keith throws Walker to the ground.

BOWIE

Garuda Crossbow!

Bowie converts his Wand Staff to crossbow mode and fires a few shots at the Command Infelshia. The Command Infelshia falls back as Infelshias get in front of it, and the other Rangers come up to Keith and Walker.

COMMAND INFELSHIA 1

Re-retreat!

All the Infelshias go away. Everyone but Maria goes after them. She looks over to see the boy. She takes out her morpher and presses the "4" button.

MARIA

Ionsaigh.

Maria puts her morpher away, and goes over to the boy.

MARIA

You okay?

BOY

Are you wizards?

MARIA

Let's keep this our little secret,
okay?

In another area the other Rangers are still chasing after the Infelshias. They stop.

KEITH

Great! We lost them.

Keith takes out his morpher.

KEITH
Ionsaigh.

WALKER
Keith!

Walker (now demorphed) punches Keith. Abby and Bowie (now demorphed) watch.

WALKER
Why didn't you follow my orders?

KEITH
What do you mean? I'm the leader.

Keith hits Walker.

WALKER
What did you hit me for?

Walker charges Keith, knocking Keith to the ground. Abby comes up to them.

ABBY
Walker!

WALKER
Let go!

She goes over to Bowie.

ABBY
What are we going to do?

BOWIE
Forget them, they're idiots. I'm going back to the castle.

Bowie walks off. Walker and Keith continue to have it out. Keith knocks Walker to the ground, and gets up.

KEITH
I'm the leader Walker, and there's nothing you can do about it. Don't order me around like that.

Keith walks off.

WALKER
Keith! Don't you walk away from...fine do what you want!

Walker walks off in a different direction than Keith. Abby watches Walker go off.

INT. MECHANOS' LAIR - DAY

A different Command Infelshia comes up to the Command Infelshia from before.

COMMAND INFELSHIA 2

Hand it over!

The new Command Infelshia grabs the whip from the first one. It pushes the first Command Infelshia to the ground in front of MECHANOS' throne. It lands behind NIGHT and MARE. They turn around.

NIGHT

What a useless Command Infelshia.

MARE

It no longer serves a purpose.

They kick it over to Mechanos' throne. Mechanos gets up. He starts to absorb the Command Infelshia with his sword.

MECHANOS

The weakling shall be destroyed!

The Command Infelshia starts glowing blue.

MECHANOS

Only the strong shall survive. That is one of our laws!

The Command Infelshia is completely absorbed. WOLZARD walks over to Mechanos.

WOLZARD

Power is after all everything.

MECHANOS

Wolzard send another Command Infelshia to the horrid surface.

WOLZARD

As you command sire.

FADE OUT.

FADE IN:

INT. PROF. FIREBIRD'S OFFICE - DAY

Prof. Firebird sits at her desk. Keith and Walker stand in front of it.

PROF. FIREBIRD

Would the two of you mind telling me what happened there? Keith?

KEITH

I was about to take care of that guy when Walker butted in.

PROF. FIREBIRD

Walker, what do you have to say about your actions?

WALKER

Keith was just rushing in head first into battle. He would've been hurt.

KEITH

Well I'm not the one who decided to boss everyone around!

WALKER

Well if you'd actually listen!

PROF. FIREBIRD

Both of you stop! I expect better out of the both of you! I do agree with you Walker about how Keith should not have rushed into battle the way he did, on the other hand Keith is the leader of the Rangers. The only reason I had you lead that first attack against the school was because Keith had not yet received his Ranger powers.

KEITH

You're taking my side mother?

PROF. FIREBIRD

I am not taking anyone's side. The two of you need to learn to work together as a team with the other Rangers, and here I thought that the two of you were great friends. You and the other Rangers are the only ones who are friends with people from different houses.

WALKER

What do you mean?

PROF. FIREBIRD

You know what I mean. The Firebird students typically intermingle with other Firebird students. The Taurus students are usually found with other Taurus students, and so on. The five of you were the big exception by intermixing with people from outside of your own houses. That is also part of the reason why the five of you were chosen to be mages. I know the two of you can get along splendidly, but this incident is making me think otherwise. Now both of you get out of my office!

KEITH

But moth...

PROF. FIREBIRD

I said OUT!

They both leave the office. They stand in front of the closed door.

KEITH

Wow, I've never seen her that mad before, and I once lost my eyebrows while trying to make a potion when I was five.

Walker starts to walk away.

KEITH

Where are you going?

WALKER

To blow off some still pent up steam.
If you need you know where to reach me.

Walker starts to storm down the hallway. Keith watches.

FADE OUT.

FADE IN:

EXT. A GARDEN ON THE GROUNDS OF MAGIX - DAY

Walker works in the garden. He takes a hoe and uses it to break up some ground. Eventually he really starts really plow the ground with the hoe. After a while Prof. Roots comes up to him.

ROOTS

Walker, what is the matter?

WALKER

I'm just tilling the soil, that's all.

ROOTS

You are pounding the ground with the hoe, and you are doing it quite angrily. There has to be something wrong.

WALKER

Okay fine, you got me. I got into a big argument with the Red Ranger earlier.

ROOTS

Really?

WALKER

In fact the argument started getting physical.

ROOTS

Walker, you know there are better ways to settle disputes between friends than resorting to violence.

WALKER

I know but...

ROOTS

What exactly were the two of you fighting about?

WALKER

Leadership.

ROOTS

You were questioning his leadership?

WALKER

No, he wouldn't follow my orders.

ROOTS

Walker, like the headmistress I was one of the mages from one hundred years ago. Back then, and even now the crimson mage is always the leader. However there are other ways of being a leader without taking on full leadership duties.

WALKER

What do you mean?

ROOTS

Take plants for example. The plant itself gets all of the glory, but what makes a good plant?

WALKER

A good gardener?

ROOTS

Well yes, but what does the plant need to live in before it can become the plant that it is?

WALKER

The ground.

ROOTS

Exactly. A plant needs the ground to guide it to become what it is. Now tell me this what is the element of the emerald mage?

WALKER

Earth.

ROOTS

What is another name for soil?

WALKER

Earth, I see where you're going with this now professor.

ROOTS

And what way am I going?

WALKER

What you're saying is that if I act like the ground and guide Keith in his leadership, I'll be leading the team as well.

ROOTS

Exactly. Not only that, but the emerald mage is also second in command, and is usually the confidant of the crimson mage. Keep that in mind in the future.

WALKER

I will professor. Thanks for this talk.

ROOTS

You are welcome Walker.

The alarm on Walker's morpher goes off. He opens it.

WALKER

There's trouble.

ROOTS

Good luck in defeating the threat.

WALKER

Before I go professor, which mage were you.

ROOTS

Emerald.

WALKER

Really?

ROOTS

There is no time for that now. Just go.

Walker rushes off.

FADE OUT.

FADE IN:

EXT. THE AREA FROM BEFORE - DAY

Keith walks around trying to vent from his encounter with Walker. He hears the screams of a girl in the distance. He rushes over there. The second Command Infelshia is playing with the whip while approaching the girl. Infelshias are behind the Command Infelshia.

KEITH
Stop right there!

Keith comes up to the girl.

KEITH
You okay? (to the Command Infelshia)
You again?!

COMMAND INFELSHIA 2
Do not interfere!

The girl runs away.

KEITH
I don't why you guys are attacking mortals like this, but either way it has to stop! And now it's time to show you the power of the crimson mage. Magix Metamorphosis! Arthraigh, duine, marbhan!

Keith morphs. He then charges at the Command Infelshia with his sword drawn. The Command Infelshia then whips the ground causing a giant snake-like limb to come out of the ground. The limb starts to attack Keith. Eventually it hits Keith, knocking his sword out of his hands. As the limb is about to devour Keith, Walker (morphed) jumps in and strikes it with his axe. The limb retreats into the ground. Walker extends a hand to help Keith up.

WALKER
You okay?

Keith knocks the hand away.

KEITH
What do you care? You're only going boss me around again, aren't you?

Abby (morphed) shows up.

WALKER

Come now, don't say that.

The Command Infelshia starts whipping the ground.

COMMAND INFELSHIA 2

How dare you do this?!

WALKER

Let's go Keith!

Keith gets up.

KEITH

What, so you can walk all over me again?

WALKER

No. You're a plant.

KEITH

Huh?

WALKER

And since you're a plant, then that means I'll be the ground.

KEITH

What?

Walker, charges at the Infelshias. He attacks them with his axe. Bowie and Maria show up morphed.

BOWIE

Keith.

MARIA

Abby.

They turn to look at Walker fighting the Infelshias with much enthusiasm.

BOWIE

What's gotten into him?

KEITH

I don't want to know.

Walker finishes off a few Infelshias and then turns to the Command Infelshia. The Command Infelshia lets out a roar, and the Infelshias form a pyramid. The Command Infelshia jumps on top, and then off of the pyramid.

WALKER

Hey Keith! Use me to get that guy!

KEITH

O-okay.

Keith charges with his sword at Walker, he jumps up onto Walker's axe, and Walker flings Keith at the Command Infelshia. Keith attacks the Command Infelshia with his sword, before giving it a flying kick. The Command Infelshia flies back to the ground. Keith lands and the other Rangers gather around him.

WALKER

You did it Keith.

Abby walks up to the both of them.

ABBY

I think I know what the plant thing means now. Keith's a plant that has to be guided by the Earth, Walker. Right?

WALKER

All right. Do it Keith!

KEITH

Change into the swing of magic!
Teichniocht, marbhan!

He points the handle of his sword at the ground. The ground opens up a small hole revealing a trapeze. Keith grabs it.

ALL

Magix Trapeze!

Keith flings it up in the air. Bowie jumps up with his crossbow drawn. He grabs onto the trapeze, and swings over to the Infelshias. He lets go and fires a few shots at them. He lands. Abby and Maria jump up at the same time, grab onto the trapeze, swing to the Infelshias, and perform flying kicks at them. They land the kicks and the Infelshias go flying. Walker jumps up and grabs onto a different trapeze. He positions his feet to swing upside down.

WALKER

Keith jump!

KEITH

You got it!

Keith jumps up with his sword drawn, grabs onto the first trapeze, swings over to Walker, he lets go of the trapeze, Walker grabs a hold of him, and they swing to the Command Infelshia. Walker lets go of Keith.

KEITH

Magix Trapeze Attack, Aerial Slash!

Keith flies over to the Command Infelshia, making contact with it. Keith lands, and the other Rangers gather around him. The Command Infelshia falls down and explodes. As the Rangers start to cheer for a job well done. More snake-like limbs pop out of the ground, eventually revealing a worm monster.

ABBY

Look!

KEITH

So this monster is some kind of a worm.

BOWIE

With those guys gone it's gone nuts.

The morphers ring to indicate a new spell. Walker, Bowie, Abby, and Maria open theirs.

ABBY

Looks like Firebird finished that spell.

KEITH

Okay guys, Zord Forms!

The Rangers convert their morphers to wand mode and enter the code for Zord Form.

ALL

Changing into Zord Form, Magix Zord
Metamorphosis! Arthraigh, duine, duil!

The Rangers morph to Zord Form.

WALKER

Minozord!

ABBY

Fairyzord!

MARIA

Merzord!

BOWIE

Garudazord!

KEITH

Phoenixzord! All right guys, let's do it!

The other Zords start to glow as Keith turns around.

ALL BUT KEITH

Magix Dragonzord Formation, arthraigh, teicniocht, teaghlaim!

The four of them combine into the Magix Dragonzord. The Dragonzord flies in the sky. Keith looks up.

KEITH

It's a dragon.

The Dragonzord lets out a roar.

KEITH

You want me to get on? All right!

Keith jumps up and lands on the Dragonzord. As he rides the Dragonzord Keith has some trouble getting a good grip.

INT. PROF. FIREBIRD'S OFFICE - DAY

Prof. Firebird watches the battle on a mirror hanging up.

FIREBIRD

They did it, and the spell works perfectly. Now it's time to figure out how to combine all five.

She looks over to the table that had the models. The models for Abby, Walker, Bowie, and Maria are shown combined into the Dragonzord.

EXT. THE AREA FROM BEFORE - DAY

Keith continues to ride the Dragonzord. Only this time he knows what he's doing. The monster fires some energy beams at Keith and the Dragonzord, which do nothing. The Dragonzord continues to fly at the monster. Once the Dragonzord has gotten close enough, Keith slashes at a few of the limbs, causing them to be cut off. The Dragonzord flies higher, and makes another swoop at the monster. The Dragonzord fires a fireball at the monster. The fireball makes contact with it. The Dragonzord flies higher.

KEITH

All right! Let's finish it!

Keith puts away his sword, and jumps up. The Dragonzord fires another fireball.

KEITH
Fireball Kick!

The fireball grows, and flies past Keith. Keith kicks it at the monster. The fireball makes contact with the monster, and the monster explodes. Keith goes back onto the Dragonzord and the Dragonzord lands.

KEITH
Checkmate! We did it!

The Dragonzord lets out another roar.

FADE OUT.

FADE IN:

INT. PROF. FIREBIRD'S OFFICE - DAY

The Rangers enter. Prof. Firebird stands behind her desk.

PROF. FIREBIRD

Good work. Now Keith, Walker, have you two figured out your differences?

WALKER

I have learned that there are other ways of leading the team without necessarily being the actual leader.

PROF. FIREBIRD

Excellent. Professor Roots told me about the conversation the two of you had. What about you Keith?

KEITH

I still don't get that whole plant thing Walker was talking about it, but in the future I'll take his advice on matters of guiding the team.

PROF. FIREBRID

Excellent.

ABBY

Professor, I have a question.

PROF. FIREBIRD

Yes Abby.

ABBY

Since we defeated the worm-thing, what happened to the missing people?

PROF. FIREBIRD

The missing people have been returned home safely and have no memories of what happened. Anything else?

MARIA

How can we use our magic to help all people?

PROF. FIREBIRD

I am glad you asked that, Maria. Look over to that mirror.

She points to the mirror she was looking at earlier.

BOWIE

What about this mirror?

PROF. FIREBIRD

This a special mirror set up for the sole purpose of watching out for attacks from Mechanos. With it we can see what he is up to on the surface at any time. However that is all for now. You may leave now.

The Rangers leave the office. Keith and Walker stand outside the door as the other Rangers start to walk down the hall.

KEITH

Walker, about today...

WALKER

Yeah?

KEITH

I'm sorry I got mad at you like that.

WALKER

Don't worry about it, man. Like I told your mother, I've come to accept that there's ways of leading without being the actual leader. Anyway let's go to the main hall I'm getting hungry.

KEITH

Yeah, me too.

They walk off.

END