

**POWER RANGERS D.A.T.A.
TREK: EPISODE 44 - GAME
OVER PART 1**

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Written by

Phil Ricciotti

Contact:

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"POWER RANGERS D.A.T.A. TREK: EPISODE 44 - GAME OVER PART
1"

FADE IN:

EXT. THE COFFEE SHOP - NIGHT

The shop is on fire as a massive platoon of Abras throws torches at it. PAUL (morphed) stands before Dragos as Dragos falls forward and explodes. EDDIE, RACHEL, KIA, and ISABEL come out of the shop while MARK (morphed with the Crash Armor), and SCOTT (morphed) fire blasts from the Crash Cannon in Drill Mode and the Detect Blaster, respectively at the Abras destroying them. Paul falls to his knees, and pounds the ground hard with his right fist creating an indent. He powers down, as do Mark and Scott. Mark, Eddie, Rachel, Kia, Scott and Isabel surround Paul. The flames in the coffee shop continue to rage, completely incinerating the building.

ISABEL

It's gone. It's all gone.

KIA

You okay?

Paul does not respond, and tears start to roll down the side of his face.

RACHEL

Paul?

Paul gets to his feet, and wipes the tears away. An angered expression goes over his face.

PAUL

Insidia must be stopped. No matter the cost.

EXT. DOC'S TOWNHOUSE - NIGHT

Paul and Isabel walk up to the front door. Paul rings the doorbell. The intercom turns on.

DOC THROUGH THE INTERCOM

Who is it?

PAUL

It's Paul and Isabel.

The intercom turns off and moments later DOC opens up the door.

DOC

Neither of you have to tell me why you're here. I saw everything.

ISABEL

So we can stay the night?

DOC

The both of you can stay here as long as you need to.

ISABEL

I can't tell you how much this means to me Quinn. We owe you-

DOC

Don't worry about it. Just come in, and try to get what Insidia just did off of your minds.

Paul and Isabel step into the house.

INT. INSIDIA'S LAB - NIGHT

INSIDIA walks around the lab, fuming. She extends both of her hands and fires purple energy shots, destroying much of the lab.

INSIDIA

(angrily) First they turn Venge good, then they destroy Jaguas and Tigras, and now Dragos?! I am going to obliterate the Rangers, even if it's the last thing I do!

Insidia goes over to her throne, sits down, and looks as if she is starting to calm down a little.

INSIDIA

Still your preparations are now complete, and after all there is no time like the present to do it. So if the Rangers like to play video games, then maybe they should try a little game of my own. And there'll be no way for them to win this one.

Insidia extends her right arm, and fires another blast.

FADE OUT. OPENING CREDITS.

FADE IN:

INT. DOC'S LIVING ROOM - NIGHT

Paul and Isabel sit on one of the couches. Doc walks into the room from the kitchen carrying three mugs. He hands two of them to Paul and Isabel.

PAUL

This is all my fault, isn't it?

ISABEL

What do you mean?

PAUL

If only I had agreed to sell the shop to Mindset then those guards wouldn't have attacked me the way they did, and we wouldn't be in this mess.

DOC

Paul, even if you had sold to Crittenden, eventually someone would've refused to sell whatever business they owned to Mindset, and we'd still be in this mess. You, Mark, Eddie, Rachel, and Kia still would've become Rangers anyway to prevent the "hostile takeover" Insidia had planned from the start. Granted refusing to sell to Mindset was the catalyst that started all of this, but still the current situation is in no way your fault.

PAUL

How come you didn't launch Fire 11 to help out?

DOC

By the time I found out it was a little too late. Not to mention that sending one of the Rescue Trekkers would've be a little too conspicuous.

PAUL

Doc I think DATA's time as being a secret organization is over. Everyone knows our identities. In fact Eddie just had a little talk with his parents and Julia about it.

DOC

And none of you are denying it?

PAUL

C'mon like you didn't know everyone was going to find out about this. Besides I don't think anyone knows that you're apart of this, or that the S.G.S. has any involvement.

DOC

Still this isn't good.

PAUL

There's nothing else we could've done.

DOC

There was a lot more you could've done. Not to mention that both you and Rachel are pretty good at denial.

PAUL

(angrily) Great, so now you're going to rag on me like this?

ISABEL

Paul Johnathan Rossi!

PAUL

Sorry, sorry. I'm just a little frustrated right now.

DOC

Don't worry about it. It's understandable. And you're right I could've sent Fire 11 to help you guys.

PAUL

But still I shouldn't have snapped on you like that. After all you've been like a (pause) not a father, probably more like an uncle to the six of us.

Isabel's eyes widen a little.

DOC

Really?

PAUL

Yeah. You've always kinda looked out for us like an uncle would. Not to mention everything you've done for us in the past year.

DOC

I guess you're right. But are you sure there's nothing fatherly about me?

PAUL

Well all of the times when you went off for those expeditions were part of the whole uncle thing. Plus given your age, and our ages, yeah you're more like an uncle.

DOC

I see your point. But I think it's probably best that we all get some sleep, especially you Paul.

PAUL

I know; there's no telling when Insidia could attack. I guess I'll just go down to the infirmary and use one of the cots.

DOC

If anything else Aurelius would be happy to see you.

Paul gets up from the couch and leaves the living room.

DOC

Just out of curiosity, how'd it go with Dario?

ISABEL

We're going through with a divorce.

INT. THE INFIRMARY AT D.A.T.A. BASE - NIGHT

Paul takes out one of the cots and sets it on the floor. CONROY comes into the room carrying a blanket and a pillow. He walks over to Paul.

CONROY

I thought you could use these.

PAUL

Thanks Al.

CONROY

What just happened actually makes me glad I left Insidia. Although now there's no way that she'll take it easy on you.

PAUL

But there's got to be some way that we can defeat her, right?

FADE OUT.

FADE IN:

EXT. THE CHARRED REMAINS OF THE COFFEE SHOP - DAY

Paul goes through the rubble. Everything appears to be burned until Paul finds something shining on the ground. He bends over and sees that it is a picture frame. The frame itself is fairly charred, and there is soot on the glass. Paul picks up the frame, and wipes away the soot to see a picture of younger version of himself with his parents in front of the leaning tower of Pisa. A small smile goes over his face, as he starts to tear up. Mark, Eddie, Rachel, Kia, and Scott come up behind him.

MARK

How are you doing?

PAUL

I'll be fine.

RACHEL

So what are you doing here?

PAUL

Seeing if there's anything that I can salvage, but pretty much everything's toast. I...I can't believe it's all gone. The shop, everything I had to remind me of my parents, it's gone.

Kia walks up beside Paul and places her left hand on his right shoulder.

KIA

Don't worry it's going to be okay.

PAUL

I know.

Paul stands up, and starts to walk through more of the remains. Mark, Eddie, Rachel, Kia, and Scott all go off into different directions and look through the remains. Scott finds something that still looks fairly in tact.

SCOTT

Hey Paul.

PAUL

What?

SCOTT

I found something that didn't burn.

Paul walks over to Scott, and sees a fireproof box.

PAUL

You know I was just about to look for
the fireproof box.

SCOTT

What's in it?

PAUL

Let's see.

Paul reaches into his front right pants pocket and pulls out his keys. He looks through the keys until finding the one for the box. Paul places the key in the box's keyhole and opens it up. Inside of the box there are several documents, some cash, and another picture frame.

SCOTT

So?

PAUL

It's just the deed to the property, and
some insurance forms.

SCOTT

Aside from the cash?

PAUL

Well duh. But what's this picture in
here?

Paul picks up the picture, and it is one of his grandparents, and younger versions of his father and Isabel.

PAUL

Isabel's going to want this.

Paul places the picture frame back in the box, closes it again, and picks it up. Mark, Eddie, Rachel, and Kia come up to him and Scott.

PAUL

Anybody find anything?

EDDIE

Everything's burned. Sorry Paul.

PAUL

Don't worry about it Eddie. Let's just
go to Doc's.

FADE OUT.

FADE IN:

INT. THE MONITORING ROOM AT D.A.T.A. BASE - DAY

Doc and Conroy do some work at the terminals. Paul (in different clothes than before), Mark, Eddie, Rachel, Kia, and Scott come into the room.

PAUL

What's up?

DOC

Nothing much, but there seems to be some sort of a power flux, going on for some reason.

MARK

It could be Insidia.

CONROY

That's probably what it is.

DOC

How sure of that are you Conroy?

CONROY

Well if I know Insidia, what happened with Dragos last night didn't sit well with her and she's probably preparing something to finish the Rangers off.

PAUL

Why wouldn't that surprise me?

RACHEL

Well it's not like we haven't gotten to know her ways in the past year.

PAUL

(sarcastically) Ha. Ha. Ha.

Rachel shoots Paul a venomous look.

CONROY

But still this power flux probably is Insidia.

The alarm goes off.

DOC

Well there's only one way to find out now.

The Rangers rush out of the room, just as Isabel (in different clothes than before) comes in.

ISABEL

Where are they going?

DOC

Off to do the usual Ranger thing.

CONROY

But let's just hope that it won't be as bad as it probably could be.

ISABEL

What makes you so sure that it could be bad?

CONROY

It's just this feeling that I'm getting.

ISABEL

If it's going to be as bad as you think, could they make it?

CONROY

After everything they've done, there should be no problem. But there's no telling what Insidia has planned.

FADE OUT.

FADE IN:

EXT. THE CHARRED REMAINS OF THE COFFEE SHOP - DAY

Insidia stands in the middle of the street holding a small laptop-like device. Paul, Mark, Eddie, Rachel, Kia, and Scott come up to the area.

INSIDIA

So you've come unmorphed.

PAUL

I'll tell you what I told Ninjrex the other day; you know our identities so there's no point in morphing ahead of time.

INSIDIA

I'll give you that much.

MARK

So what do you want?

INSIDIA

I've grown tired of everything that's been going on between us, and it's time to end this.

EDDIE

That's funny; we're all pretty much thinking the same thing.

RACHEL

Although I think we've probably had it more with you than you've had it with us.

INSIDIA

I wouldn't go that far.

KIA

You obviously don't know the pain you just caused Paul.

INSIDIA

Please Pink Ranger, Rossi's a big boy, I'm sure he was able to handle that.

PAUL

But why did you have to meet us here? Are you trying to add insult to injury or something?

INSIDIA

It appears you know me all too well
Rossi. So instead of going through some
sort of song and dance right now, I'm
just going to do what I'm planning.

SCOTT

And what's that?

Insidia opens up the device and points its screen at the
Rangers.

INSIDIA

This!

Purple energy waves are emitted from the screen and hit the
Ranger, turning them into binary code of their respective
colors. Once all of the Rangers have become binary code,
the energy waves start to come back toward the screen,
taking the Rangers with them, and sucking the Rangers into
the screen. Once the Rangers have disappeared Insidia
closes the device.

INSIDIA

All too easy.

MALE VOICE

Insidia!

Insidia turns around to see CHAOTROS and his clone.

INSIDIA

There are two of you now?

CHAOTROS

You'll probably never guess why I made
a clone of myself.

INSIDIA

So you can finally betray me, and take
Earth for yourself.

CHAOTROS

How?

INSIDIA

Do you really think that I'm that
stupid? I always had a feeling that
you'd someday betray me, so I'm ready
to take on what ever you may give me.

Insidia converts into her battle gear, and she sets the
device down.

CHAOTROS

But there's something that you haven't
counted on with the clone.

The clone opens up his robes revealing three Vengines.

INSIDIA

So you stuck three Vengines in it, big
deal.

CHAOTROS

Just watch.

A surge of power goes through the Vengines, transforming
the clone into the Chaos Clone. Chaotros' sword appears in
his hands.

CHAOTROS

This ends once and for all.

INSIDIA

Agreed.

Insidia summons her sword, and she charges at Chaotros and
the Chaos Clone, who in turn charge at her.

FADE OUT.

FADE IN:

EXT. A VALLEY - DAY

The colored binary code appears in the valley and turns into each of the Rangers.

MARK

Okay what just happened?

SCOTT

No idea.

EDDIE

It has to be something to do with that laptop Insidia had, but what?

The Rangers take in their surroundings and notice that the sky appears pixilated.

KIA

There's no way that the sky should be like that.

RACHEL

So Insidia sucked us into that laptop?

Paul turns around and sees a computer terminal within the valley.

PAUL

Guys, I think we might have our answers.

The Rangers walk over to the computer, and Paul presses a button on the keyboard. Insidia's voice starts to come out of the computer.

INSIDIA'S VOICE

Welcome to my little video game Rangers.

RACHEL

We're in a video game?

INSIDIA'S VOICE

By now I'm sure one of you has questioned about being in a video game, and the reason the six of you are in here is quite simple. Since the six of you like playing video games, then maybe you should try this one on for size. It's a little game that I like to call "Game Over Rangers". And unlike most video games there's only one final outcome to this game, and it's one you won't like.

EDDIE

So what's the outcome?

PAUL

She said it in the title of this game.

MARK

So no matter what we do we'll still get a game over?

KIA

Sounds that way.

INSIDIA'S VOICE

I should point out that on this first level, you will be able to morph. Whether or not you make it out of this level with that ability is questionable. So let the game begin.

The voice stops as digital versions of Dragos, Ninjrex, Jaguas (quest form), and Tigras (quest form) appear.

MARK

What's the plan Paul?

PAUL

She's probably got an infinite number of levels in this thing, so Scott, I want you and Eddie to try to hack into the programming of the game and try to figure out how to get us out of this thing.

SCOTT

Okay. Anything else?

PAUL

See if you can make contact with Doc and Al, and maybe they can hack into the programming from their end to give us any help.

MARK

What about us?

PAUL

Just try to fend off the goons so that Eddie and Scott can do their thing. So let's do it.

Paul, Mark, Rachel, and Kia run toward Dragos, Ninjrex, Jaguas, and Tigras. They all take out their morphers, rotate the screens, and press the morph button.

PAUL, MARK, RACHEL, AND KIA

Go digital!

Paul, Mark, Rachel, and Kia rev their digitize gears on their left arms and morph in flashes of their respective colors. They all then draw and convert their D.A.T.A. Blasters, and split up with Paul facing off against Dragos, Mark against Ninjrex, Rachel against Jaguas, and Kia against Tigras. Dragos swipes both of his swords at Paul, but Paul blocks the attack with his D.A.T.A. Sword. Dragos applies some pressure against Paul's Sword, in a grip that he is having trouble getting out of. In his area Ninjrex, like Dragos, attacks Mark with both of his Swords, but Mark like Paul, blocks the attack with his Sword getting into the same hold that Dragos has on Paul. In their respective areas, Rachel and Jaguas, and Kia and Tigras have gotten into the same grips that Dragos and Ninjrex have on Paul and Mark. Back at the computer Eddie and Scott frantically work.

EDDIE

There's got to be something.

SCOTT

Just give me two seconds. (pause)
There!

INT. THE MONITORING ROOM AT D.A.T.A. BASE - DAY

Doc and Conroy pound away frantically at the terminal, while Isabel stands back.

ISABEL

Are you guys sure there's nothing you can do?

DOC

We're trying our best to locate them.

ISABEL

But there's got to be something you guys can do. After all, this place is just as high tech as NASADA and Nintendo combined.

Eddie and Scott appear on one of the screens.

CONROY

How-?

SCOTT

I was able to hack through the system.

DOC

Where are you?

EDDIE

Insidia zapped us into this video game, and it looks like there's no way out.

CONROY

Don't worry I'll work on something.

DOC

Anything else you need?

SCOTT

I'm sure Paul would tell you this if he wasn't busy right now, but could you work on trying to get the Trekkers in here?

DOC

It shouldn't be that hard. Just try to continue doing what you're doing on your end for now. We'll try to get you out of there.

EXT. THE VALLEY IN THE VIDEO GAME - DAY

Eddie and Scott are still at the computer while Paul, Mark, Rachel, and Kia (all still morphed) fight Dragos, Ninjrex, Jaguas, and Tigras. Paul, Mark, Rachel, and Kia have freed themselves from the grips their respective opponents had on them. Paul manages to get in a couple quick slashes on Dragos with his Sword. Mark now with his D.A.T.A. Blaster fires a few shots at Ninjrex, which knock him back. Rachel slashes at Jaguas a few times, and Kia does the same to Tigras. Dragos, Ninjrex, Jaguas, and Tigras regroup, while Mark, Rachel, and Kia gather around Paul.

PAUL

Crash Armor!

The Crash Armor forms onto Paul. Paul raises his right arm, and the Crash Cannon in Drill Mode appears. Paul aims the Cannon, and fires. The shot hits Dragos, Ninjrex, Jaguas, and Tigras. They all fall down, but instead of exploding they turn into a pile of pixels and disappear. The Crash Armor and Cannon disappear, and Paul, Mark, Rachel, and Kia go over to Eddie and Scott.

PAUL

How's it going?

SCOTT

We got through to Doc and Al. They're going to try to get us out on their end.

EDDIE

In the meantime Doc said he's going to work on getting the Trekkers in here.

MARK

I'm surprised you didn't tell them to tell Doc that Paul.

PAUL

At least they were thinking.

The sound of a helicopter can be heard.

KIA

What's that?

RACHEL

It almost sounds like a helicopter.

INSIDIA'S VOICE

You may have defeated my minions in this world but you will never defeat the Helio Negazord.

The Helio Negazord appears, and lands on the ground. It raises its right foot, and tries to crush the Rangers, but they get out of the way. Paul's morpher rings, and he answers it.

DOC THROUGH THE COMMUNICATOR

I got the D.A.T.A. Trekkers ready to go if you need them.

PAUL

This couldn't have come at a better time.

Paul ends the call.

SCOTT

So what are we going to do?

PAUL

You stay here and try to get us out of here. Eddie you come with us in the D.A.T.A. Trek Megazord.

EDDIE

Okay.

Eddie takes out his morpher, rotates the screens, presses the morph button, and revs the digitize gear on his left hand. Eddie morphs in a flash of blue light. Paul rotates the screen on his morpher.

PAUL

D.A.T.A. Trekkers, venture forth!

The D.A.T.A. Trekkers make their way to the area, and combine.

PAUL, MARK, EDDIE, RACHEL, AND KIA

D.A.T.A. Trek Megazord, online!

The Helio Negazord takes to the sky, and fires a blast of flame at the D.A.T.A. Trek Megazord. The blast hits the D.A.T.A. Trek Megazord causing it to fall to the ground.

RACHEL

It shoots fire?

EDDIE

Why would a helicopter shoot fire like that?

MARK

Insidia probably changed a few things.

The D.A.T.A. Trek Megazord gets back to its feet.

PAUL

We won't be able to attack from the front.

KIA

I've got an idea.

Inside of the D.A.T.A. Trek Megazord Kia presses on the secondary controls. Outside the D.A.T.A. Trek Megazord takes to the sky again, and flies directly at the Helio Negazord. The Helio Negazord fires another blast of fire, and the D.A.T.A. Trek Megazord flies through it. The D.A.T.A. Trek Megazord turns its boosters on to full power, and makes its way through the flame.

EDDIE

Uh, Kia you're causing us to overheat.

RACHEL

Yeah, Kia this is a little dangerous.

MARK

We're going to melt.

PAUL

(unsure) Kia?

The D.A.T.A. Trek Megazord continues its way through the flame, coming right up to the Helio Negazord. The D.A.T.A. Trek Megazord grabs onto the Helio Negazord.

KIA

Flying Blast!

The D.A.T.A. Trek Megazord fires the Flying Blast attack at the Helio Negazord. The Helio Negazord takes the shot and falls back a little and explodes. After the explosion clears, everything turns into pixels.

FADE OUT.

FADE IN:

EXT. WHAT APPEARS TO BE DOWNTOWN LINCOLN PARK - DAY

Six masses of pixels, in each Ranger's color appear near another computer terminal. The pixels turn into their respective Ranger lying on the ground. Paul, Mark, Eddie, Rachel, and Kia are now unmorphed. The Rangers get to their feet.

EDDIE

We're back?

MARK

No we're not. Look.

The Rangers look around and see that the sky is pixilated.

KIA

So we're still in the game?

INSIDIA'S VOICE

Welcome to level two.

PAUL

So what's the catch with this one?

INSIDIA'S VOICE

You must survive without morphing, and without your precious leader.

Paul turns into a mass of pixels and disappears. A massive platoon of Abras appears along with the Despair Wing monster.

INSIDIA'S VOICE

Now prepare to face Despair Wing.

The Abras surround Mark, Eddie, Rachel, Kia, and Scott.

KIA

How are we going to do this without morphing?

SCOTT

Well Paul and I were able to take them unmorphed a few days ago.

RACHEL

But still, you, Paul, and Mark are the only ones with any actual martial arts training, which means me, Eddie, and Kia probably can't take them.

MARK

You're wrong about that.

RACHEL

Really?

MARK

Just think about all the times that we fought against these things morphed. You, Eddie, and Kia were able to take them without any training like that then, and I'm sure the three of you can do it now.

KIA

You think so?

MARK

Please Kia; you of all people should know that when I say something like that I mean it. But quick question, does anyone have their D.A.T.A. Scope?

EDDIE

Yes.

RACHEL

Of course.

KIA

I do.

SCOTT

Yeah.

MARK

Good, then we've all got at least one weapon. So let's do it.

Mark, Eddie, Rachel, Kia, and Scott all charge at the Abras. Mark start to kick and punch his way through the crowd, knocking a few Abras back. The Abras swing their sickles at Mark, but he dodges the attack, and manages to get in a quick kick in on one of them, knocking its sickle out of its hand. Mark picks up the sickle and starts to slash at the Abras, destroying them. In another area Eddie frantically punches several Abras, and they fall back a little. He reaches into his front left pants pocket, takes out his D.A.T.A. Scope, and starts to fire several flares at the Abras. The Abras take the shots, and fall back destroyed. In another area Rachel kicks and punches her way through the Abras. The Abras fall back, as Rachel quickly takes out her D.A.T.A. Scope and fires a few flares at the Abras, destroying them. In another area Kia aims her D.A.T.A. Scope at a few Abras and fires the grappling hook at them. The hook flies around the Abras, taking the wire with it, and wrapping around the Abras. Kia yanks on the wire causing the Abras to fall over, and crumble. In another area Scott has managed to get a hold of an Abra sickle, and is slashing at the Abras in front of him, destroying them. Mark, Eddie, Rachel, and Kia finish off the Abras that they are fighting, until all of the Abras are destroyed. Despair Wing starts to close in on the five of them.

MARK

Okay now for ugly.

EDDIE

But how are we going to defeat this thing.

RACHEL

Eddie's got a point Mark. It's not like the flares from the D.A.T.A. Scope will do any damage to this thing.

KIA

I'm sure Mark's got some kind of a plan, right?

MARK

Uh...

SCOTT

Great, our second in command is clueless right now.

KIA

Cut him some slack Scott.

FADE OUT.

FADE IN:

INT. THE MONITORING ROOM - DAY

Doc and Conroy continue to work frantically at the terminal. Paul appears on one of the screens, in some sort of a red colored dimension.

PAUL
Somebody come in.

CONROY
Where are you?

PAUL
No idea. I'm not with the others.

DOC
You're not with the others?

PAUL
Insidia sent me somewhere else, and left the others without their morphing abilities.

CONROY
This isn't good.

DOC
Not to mention that Insidia's programming just blocked off the D.A.T.A. Trekkers.

PAUL
Try to work on getting the Navigator in here.

DOC
Okay, anything else?

PAUL
Aurelius, and see if you can try to make it that the level the others are on now, is the last one.

CONROY
Shouldn't be too hard, Insidia's programming on this game isn't exactly great.

PAUL
Perfect.

DOC

We'll send the Navigator your way with Aurelius, and then to wherever the others are.

PAUL

Perfect. I just hope all of this is going to work.

CONROY

Don't worry you've got me doing most of the work here.

PAUL

And considering that virus you once made, hacking into this little video game of Insidia's shouldn't be too hard, right?

CONROY

Exactly.

PAUL

Also I nearly forgot; try to give the others some sort of an edge.

DOC

I'll send them the Crash Cannon.

PAUL

Great.

FADE OUT.

FADE IN:

EXT. THE VIDEO GAME LINCOLN PARK - DAY

Mark, Eddie, Rachel, Kia, and Scott surround Despair Wing firing flares at it with their D.A.T.A. Scopes. However the flares do absolutely no damage.

SCOTT

This isn't working.

MARK

Try the grappling hook.

Mark, Eddie, Rachel, Kia, and Scott all fire the grappling hooks from their Scopes, and the wires wrap around Despair Wing. They all pull on the wires trying to prevent Despair Wing from moving, but Despair Wing breaks free of the wires. Despair Wing then unleashes a high-powered slash at the Mark, Eddie, Rachel, Kia, and Scott with its right arm. Mark, Eddie, Rachel, Kia, and Scott dodge the attack, but land face first onto the ground. Mark's morpher rings. He takes it out and answers.

MARK

Hello?

DOC THROUGH THE COMMUNICATOR

Mark, press "eight, eight, three" on your morpher and then hit the send button.

MARK

Why?

DOC THROUGH THE COMMUNICATOR

You'll see.

Mark ends the call. He and the others get back to their feet. Mark then dials "883" on his morpher and presses the send button. The Crash Cannon in Drill Mode appears in his left hand.

MARK

The Crash Cannon?

KIA

But how does Doc expect you to use it?

EDDIE

Yeah, even if you were morphed, you'd still need the Crash Armor to absorb the impact of the shots.

MARK

I don't know what Doc was thinking, but frankly this is the only option we really have right now.

Mark converts the Crash Cannon to Mixer Mode, and aims it at Despair Wing. He fires the cement wave, and goes flying back, and lands on his back. The wave hits Despair Wing, turning it into cement. Eddie, Rachel, Kia, and Scott go over to Mark and help him to his feet.

MARK

At least the monster is cement now.

The cement of Despair Wing starts to crumble, and the monster starts to move again. Mark converts the Crash Cannon back to Drill Mode.

SCOTT

Okay this time you're doing it with us.

Eddie, and Kia go over to Mark's right side, while Rachel and Scott get onto Mark's left side. Rachel and Kia press their hands against Mark to brace him, while Eddie, and Scott press their hands against Rachel and Kia to brace them. Mark aims the Crash Cannon at Despair Wing.

MARK, EDDIE, RACHEL, KIA, AND SCOTT

FIRE!

Mark fires a shot from the Crash Cannon at Despair Wing. The shot causes Mark, Eddie, Rachel, Kia, and Scott to fall back a little. The shot hits Despair Wing, doing very little damage. Mark continues to fire several shots at Despair Wing that knock the five of them back into a building, while starting to do some damage to Despair Wing. Mark fires a few more shots at Despair Wing that push him back into the building a little, but start to cause blue energy bolts to go over the monster's body. The bolts continue to go over Despair Wing's body, until the monster falls down and explodes.

SCOTT

We did it!

EXT. THE REAL LINCOLN PARK - DAY

Insidia (still in battle gear), Chaotros and the Chaos Clone continue to battle it out. Insidia fires a purple energy bolt at Chaotros and the Chaos Clone, but the Chaos Clone swats it away.

CHAOTROS

There's nothing you can do Insidia. I will destroy you and take Earth for myself.

INSIDIA

I've worked far too hard for this, to have you or the Rangers take it away from me.

Insidia charges and thrusts her sword at Chaotros, but he blocks the attack with his sword. The Chaos Clone quickly hits Insidia knocking her back.

CHAOTROS

Just give it up Insidia. There's no way you're going to defeat the power of three Vengines.

EXT. THE VIDEO GAME LINCOLN PARK - DAY

Mark, Eddie, Rachel, Kia, and Scott walk away from the building.

SCOTT

So how are we going to get out of here now?

INSIDIA'S VOICE

Things aren't over yet Rangers.

Despair Wing grows to gigantic size.

MARK

Oh no.

KIA

How are we going to defeat it if we can't call for the Trekkers?

Despair Wing starts to attack Mark, Eddie, Rachel, Kia, and Scott, and they start to dodge the attack, but several shots hit Despair Wing, knocking it back. Mark, Eddie, Rachel, Kia, and Scott look up to see the Navigator Megazord step to the area.

RACHEL

The Navigator?

EDDIE

But how?

MARK

I think I know. But how did he get here?

KIA

Wait a minute, Paul's in it?

MARK

Who else would be?

Inside of the Navigator Megazord cockpit, Paul sits unmorphed in his usual position. Aurelius is also in the cockpit, standing behind the seats.

PAUL

Guys get in here, so we can blow this thing and go home!

TO BE CONTINUED...