

**POWER RANGERS D.A.T.A.  
TREK: EPISODE 6 - BRAVING  
THE WEATHER**

POWER RANGERS D.A.T.A. TREK: EPISODE 6 - BRAVING THE  
WEATHER

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"POWER RANGERS D.A.T.A. TREK: EPISODE 6 - BRAVING THE WEATHER"

FADE IN:

INT. AN APARTMENT IN LINCOLN PARK - EVENING

MATSUMOTO sits on his couch in the living room watching the local evening news on TV. A report about the Power Rangers comes on, showing footage of them fighting against a platoon of Dragonites. Matsumoto watches the fighting styles of the Black, Yellow, Pink, and Blue Rangers (in that order) when they come onto the screen. The Red Ranger comes on and after watching his fighting for a second Matsumoto starts to pay more attention to the Red Ranger than the other Rangers. Matsumoto's daughter KARI walks in.

KARI

Hey dad. What are you watching?

MATSUMOTO

The news, there's this report on the Power Rangers.

Kari looks at the screen, but then looks at the expression on her father's face.

KARI

Uh dad, why are you watching like that?

MATSUMOTO

I don't know what it is, but there's something about the Red Ranger's fighting style that seems a little familiar, almost as if I've taught him before.

Kari sits down beside her father and watches the screen, also taking note on the Red Ranger's fighting style.

KARI

You're right there is something about the way he's fighting that seems like you've taught him. But the only question is, who?

MATSUMOTO

It could be anyone, but there's something telling me that it might be Paul Rossi.

KARI

Why Paul?

MATSUMOTO

He's the only one of my students past or present that I can think of who has an affinity for the color red, but then again it could be someone else.

KARI

Besides I'm sure there are people out there that are much more deserving of the title of Red Ranger than Paul Rossi.

MATSUMOTO

Now, now Kari Paul isn't all that bad. I know he broke your heart a few years ago, but that's no reason to say that he doesn't deserve to be the Red Ranger, if he is the Red Ranger. Besides he always was one of my better students.

KARI

I'll give you that much dad.

MATSUMOTO

Now that I think about it, I might pay Paul a visit at his coffee shop tomorrow.

The report on the Rangers ends, and the TV screen cuts back to the in studio anchors.

FADE OUT. OPENING CREDITS.

FADE IN:

INT. THE COFFEE SHOP - MORNING

PAUL sits on the couch reading the business section of the Lincoln Park Times. The headline "Collins to Crittenden: Bio Lab not for sale" is on the front of the section, with a picture of Crittenden looking a little disappointed. Paul closes the paper, folds it in half and looks at the picture of Crittenden. A very satisfied smile grows over Paul's face. KIA walks up to Paul.

KIA

What are you smiling about?

PAUL

Just read an article about a company that Mindset wants to buy out.

KIA

And?

Paul holds up the paper and shows Kia the headline.

PAUL

You tell me.

KIA

I think it's great that someone like this Collins guy isn't bending over backwards for Crittenden.

PAUL

I know. I've actually changed my opinion about him after reading this. I only hope more people wouldn't give into whatever temptation that Mindset might offer.

KIA

So how come you didn't sell this place?

PAUL

Part of it is because to me it kinda keeps the memory of my parents alive.

KIA

I see.

Matsumoto walks into the shop, and up to the front counter where ISABEL is standing. Isabel notices Matsumoto.

ISABEL

Akira, hi. It's been a while, how are you doing?

MATSUMOTO

Just fine Isabel. For the most part things are going all right, the dojo is bringing in some great business, Kari is doing well at school, and I'm as busy as ever.

ISABEL

That's good. So what can I do for you?

MATSUMOTO

Is Paul around by any chance?

ISABEL

Actually he's right at the front on the couch, why?

MATSUMOTO

There's something I'd like to talk to him about.

ISABEL

No problem, I'm sure he wouldn't mind getting a visit from you.

MATSUMOTO

Thanks Isabel.

Matsumoto walks over to the couch.

MATSUMOTO

I see you're looking well Paul.

Paul notices Matsumoto.

PAUL

Matsumoto-sensei, konnichiwa.

MATSUMOTO

Hello Paul, but did you have to greet me like that?

PAUL

Sorry, seeing you again kinda made me snap into Japanese mode. So what'd you come here for?

MATSUMOTO

I need to ask you a question.

PAUL

What?

MATSUMOTO

Are you the Red Ranger?

PAUL

(nervously) What makes you think that?

MATSUMOTO

Well I was watching the news last night and a report came on about the Power Rangers, and the Red Ranger's fighting style was a little similar to the way you used to fight.

PAUL

But why me, and not one of your other students?

MATSUMOTO

I don't know. It's just that there was something about the Red Ranger that reminded me of you a little. You don't have to tell me if you don't want to.

PAUL

But don't the Power Rangers usually keep their identities secret?

MATSUMOTO

I didn't think of it that way. You know you're right. Just forget what I asked. But there is one more thing that I would like to ask you.

PAUL

It's not about Kari, is it?

MATSUMOTO

No nothing like that. I'd just like to spar with you sometime, to see how your skills have held up after all these years. So what do you say?

PAUL

I'll have to dig out my old uniform upstairs, but I don't see a problem with possibly doing it later today.

MATSUMOTO

Good, how's around two for you?

PAUL  
I think that'll work.

MATSUMOTO  
Excellent, I'll see you then.

Matsumoto leaves the shop.

KIA  
That was a close one.

PAUL  
I know. That must've been how Eddie  
felt after he used his D.A.T.A. Scope  
in the museum the other day.

Paul and Kia's morphers ring. Paul takes his out, rotates the screen and answers the call. MARK appears on screen in the monitoring room at D.A.T.A. Base.

MARK  
Paul, Doc wants to have a word with all  
of us here in D.A.T.A. Base.

PAUL  
Okay, Kia and I will be there in a few.  
Now is Doc actually back?

MARK  
No he's just appearing on the screen.

PAUL  
Okay we'll see you in a few minutes.

Paul ends the call.

PAUL  
Well I think we know what we have to  
do.

FADE OUT.

FADE IN:

INT. INSIDIA'S LAB - DAY

DR. VENGE works on a new experiment. INSIDISA walks in followed by DRAGOS.

INSIDIA  
How is it coming?

DR. VENGE  
So far so good, I've almost completed the biological part of it.

INSIDIA  
What about the mechanism for it?

DR. VENGE  
All ready finished.

Dr. Venge finishes the experiment. He places it on a small mechanical device. Lights on the device start to glow.

DR. VENGE  
There the Weather Waker is finished. Just don't overload this one like you did with your failed Dragon Titan Dragos.

DRAGOS  
Believe me Venge; I'm not going to allow myself to be defeated by the Red Ranger again.

Dragos disappears with the Weather Waker.

DR. VENGE  
We'll just have to wait and see about that.

INSIDIA  
Yes we will, but in the meantime Venge we both have work to do upstairs.

FADE OUT.

FADE IN:

INT. THE MONITORING ROOM AT D.A.T.A. BASE - DAY

Paul and Kia enter. Mark, EDDIE, and RACHEL are standing within the room and DOC appears on one of the screens.

PAUL

So what do you want Doc?

DOC

I think it's time for the five of you to start using the auxiliary Trekkers.

RACHEL

The auxiliary Trekkers?

DOC

Four additional vehicles that can attach themselves to the Megazord to give it additional power.

EDDIE

So which one do you want to try out, and who do you want to it?

DOC

Well the next logical step is to try out Drill 6. Think you can handle it Paul?

PAUL

I should, why?

DOC

I still haven't really tested them out like I did with your individual Trekkers, so there's a chance that the power could drain you. But I have faith in your abilities so best of luck to you. Kia, since you're the scientist of the group, I want you to monitor Paul's progress.

KIA

No problem.

DOC

Now if you'll excuse me, I need to get back to the dig. Also I'll be back in Lincoln Park within the next week or so.

The screen goes blank.

PAUL

Well Kia, we might as well get to work.

Paul takes out his morpher, rotates the screen, and presses the sun button.

PAUL

Go digital!

Paul revs the digitize gear with his left palm and morphs in a flash of red light. He goes over to Control Case cabinet, opens it and takes his Case.

INT. THE D.A.T.A. BASE ZORD BAY - DAY

The drill on Drill 6 spins. Inside of it Paul sits at the controls with his right hand on one of the secondary function levers.

PAUL

Just a little more...

INT. THE MONITORING ROOM - DAY

Kia watches the progress, and affects to Paul on one of the screens. The other Rangers are behind her.

KIA

Paul, it's just about at its max power.  
Slow down a little.

INT. THE ZORD BAY - DAY

The drill on Drill 6 continues to spin. Inside of the Trekker Paul continues to sit at the controls.

PAUL

Drill 6, maximum power!

Paul tries to use the maximum power of Drill 6, but it starts to affect him.

INT. THE MONITORING ROOM - DAY

The screen with Paul's vitals on it flashes the words "LIMIT BREAK THROUGH" in a small box in the upper right hand corner of the screen, and the words "PLEASE REMOVE IT" across the middle of the screen over everything else.

KIA

Terminating the test.

Kia hits a button on the control panel.

INT. THE ZORD BAY - DAY

Drill 6's drill stops spinning. Inside Paul lets go of the controls and falls back in the seat.

INT. THE CONTROL ROOM - DAY

Paul (now unmorphed) walks in carrying his control case.

MARK

You okay?

PAUL

I'm fine, just a little drained, but it's nothing a cup of coffee won't fix.

KIA

Paul I really don't think it'd be a good idea to go to that dojo now.

MARK

What dojo?

PAUL

Matsumoto's.

MARK

When did you see him?

PAUL

This morning. He wants to spar with me. I'm going anyway.

KIA

If you have to, I'm going with you to make sure nothing happens while you're there.

MARK

I'll go too, just to say "hi" to Matsumoto.

EDDIE

I've got nothing better to do, so I'm coming.

RACHEL

So am I. From what Kia's told me, it might unravel some of the mystery that is Paul.

FADE OUT.

FADE IN:

INT. MATSUMOTO'S DOJO - DAY

Matsumoto (now wearing a white karate uniform with a black belt) prepares the dojo. The Rangers enter. Paul is also carrying a gym bag. Matsumoto notices the five of them.

MATSUMOTO

You brought some company Paul?

PAUL

They all insisted on coming.

MATSUMOTO

How come you came Mark?

MARK

Just to say "hi" to you. Hi.

MATSUMOTO

It's nice to see you again. Either way Paul you might want to get changed now.

PAUL

I know where the locker room is.

Paul heads in the direction of the locker room.

MATSUMOTO

Now the four of you should sit down in the bleachers behind you.

Mark, Eddie, Rachel, and Kia go over to the bleachers and sit down. Kari comes into the dojo, and sits down beside Mark.

MARK

It's been a while Kari.

KARI

I know.

MARK

I would've thought you wouldn't be here right now.

KARI

I guess part of me wants to see Paul again.

Paul comes out of the locker room wearing a red karate uniform with a black belt. He walks up to Matsumoto.

MATSUMOTO

Do you mind if I play a CD while we do this Paul?

PAUL

So you still like to spar to the Kyoto Taiko Ensemble, huh? Go ahead.

Matsumoto walks over to a small stereo and puts a CD in the player. He presses play and the taiko drum music starts. Matsumoto walks back over to Paul and faces him. They bow at each other and take fighting stances. Paul starts out by swinging his right arm at Matsumoto. Matsumoto blocks the attack, and tries to kick Paul with his right foot. Paul blocks the attack, and the both of them fall back a little. Paul and Matsumoto charge at each and they both try kicking each other, but they both either dodge or block the other's attack. Matsumoto tries a series of punches on Paul, but again Paul either blocks or dodges each attack. Paul and Matsumoto both back up a little and they both try to land roundhouse kicks with their right feet on each other, but both attacks hit each other. They both fall back and look at each other.

MATSUMOTO

How much practicing have you done since you left this dojo?

PAUL

A little here and there.

MATSUMOTO

It appears that we're now mostly evenly matched.

Paul nods, and they both bow at each other. Matsumoto goes over to the stereo and presses the stop button. The other Rangers and Kari get up from the bleachers. Matsumoto walks back over to Paul.

KARI

Never thought you'd still be that good.

PAUL

Never thought you'd show up here today.

KARI

Point taken.

MATSUMOTO

Now Paul, I've been wondering, how much do you have on your plate at the moment?

PAUL  
What do you mean?

MATSUMOTO  
What all are you doing?

PAUL  
Well there's school, and running the shop, both of those pretty much eat up a lot of my time.

MATSUMOTO  
Would you say there's some stress?

PAUL  
Yeah, a little, why?

MATSUMOTO  
How often do you meditate?

PAUL  
Never, but I'm too busy.

MATSUMOTO  
If you want I can teach you a meditation technique that only takes a few minutes.

The morphers go off.

PAUL  
Maybe another time. I've got to go now.

MATSUMOTO  
Very well, but thanks for this today.

PAUL  
No prob.

Paul quickly runs into the locker room, and moments later he comes out in his regular clothes again. All five Rangers then rush out of the dojo.

FADE OUT.

FADE IN:

EXT. AN AREA NEAR THE OUTSKIRTS OF TOWN - DAY

Dragos and a platoon of Dragonites use the Weather Waker to change the sunny weather that is occurring to a rainstorm.

EXT. DOWNTOWN LINCOLN PARK - DAY

Numerous people head to shelter as the rain starts.

CITIZEN

Stupid weatherman never gets it right!

The weather suddenly changes to great heat. People come out of the shelter they have taken. Moments later the rain starts again. This cycle continues for a few minutes.

EXT. THE OUTSKIRTS OF TOWN - DAY

The Rangers (now morphed) run up to where Dragos and the Dragonites are.

DRAGOS

Ah, Rangers glad you could make it.

PAUL

Dragos? I thought I-

DRAGOS

That was unfortunate Red Ranger, but you'll never again defeat me like that.

MARK

Okay what's going on here?

DRAGOS

Simple, Insidia doesn't like the climate here.

KIA

But we're in southern California; it's summer weather pretty much year round.

DRAGOS

Insidia wants it hotter.

EDDIE

That's a surprise considering that leather trench coat she wears.

DRAGOS

Silence fools! Dragonites give the  
Rangers a taste of the Weather Waker.

The Dragonites use the Weather Waker to turn of the heat for a few moments. Followed by a rainstorm. Then more heat. Then more rain. This pattern continues until lightning bolts come down from the sky and hit the Dragonites.

RACHEL

Lightning?

A strong gust of wind starts to occur that makes the Rangers lose their footing.

EDDIE

What's going on here?

The mechanical part of the Weather Waker starts to explode, as a snowstorm starts to happen.

MARK

It looks like they've overloaded it.

The biological part of the Weather Waker flies up and grows a little. The Weather Waker takes off. Dragos chases after it.

KIA

Should we get him?

PAUL

No I think that Weather Waker thing is more important than Dragos right now. We'll use the Trekkers.

The Rangers take out their morphers and press their Zord buttons.

PAUL

D.A.T.A. Trekkers venture forth!

INT. THE ZORD BAY - DAY

The D.A.T.A. Trekkers take off from their resting places.

EXT. THE RANGERS' AREA - DAY

The Control Cases fly toward the Rangers and each one grabs a case. The Rangers jump up and into their Trekkers, and place their cases in the front panel. The D.A.T.A. Trekkers chase after the Weather Waker.

KIA

I've got it coming up on the radar. Its power is still rising.

The snowstorm causes Eddie to lose control of Gyro 3.

PAUL

What's going on Eddie?

EDDIE

I'm losing control of Gyro 3.

An avalanche starts to happen off of a cliff.

KIA

Paul I'm detecting an avalanche.

The avalanche gets Mark in Formula 2, and Kia in Marine 5.

RACHEL

Guys!

PAUL

Don't lose control. Try to back up.

RACHEL

I can't. My controls are gone.

The avalanche gets Rachel in Dozer 4, but Paul gets out of Dump 1 before the avalanche falls down on it. Paul lands on the ground, as all five D.A.T.A. Trekkers fall off of a cliff. Paul holds his morpher.

PAUL

Guys come in! Black! Blue! Yellow!  
Pink! C'mon guys, come in!

Paul does not get an answer, and gets up on his knees.

PAUL

Why? Why!

Paul pounds the ground. He gets to his feet, just as Dragos comes up behind him with one of his swords drawn. Dragos tries to slash at Paul, but Paul dodges the attack, and lands on his knees.

PAUL

Dragos!

Dragos draws his other sword, as Paul gets to his feet with the Grapple Staff in hand. Paul converts the Staff to Tri-mode, and charges at Dragos. Paul and Dragos swing their weapons at each other, but the weapons only clash against each other. Paul and Dragos continue to clash weapons, until Dragos breaks, turns around and tries to slash at Paul again, but Paul blocks the attack. Paul and Dragos continue to clash weapons, until they press up against each other's and Dragos starts pushing Paul back. Dragos lets go of the hold and slashes at Paul a couple of times. Paul falls to the ground.

DRAGOS

Time to finish this.

PAUL

Can't get defeated here.

Paul grabs the Staff and gets up.

PAUL

Besides I've still got things I need to do.

DRAGOS

That's enough talk.

Dragos charges at Paul. When Dragos approaches Paul they both strike each other, but Dragos eventually knocks the Staff out of Paul's hands, and launches two high-powered slashes at Paul. This causes Paul to fly back, but Paul grabs his D.A.T.A. Blaster and fires a few shots at Dragos. Dragos takes the shots, an explosion occurs on the ground and Dragos goes flying back. Paul lands, but struggles to get back up, ending up falling flat on his face unmorphed. Paul stretches out his right hand and grabs a handful of snow.

FADE OUT.

FADE IN:

EXT. THE AREA WHERE THE D.A.T.A. TREKKERS FELL - DAY

Inside of Marine 5, Kia (still morphed) regains consciousness. She presses a button on the control to the Trekker.

KIA  
Everyone all right?

Inside of Gyro 3 Eddie regains consciousness.

EDDIE  
I'm fine.

Inside of Dozer 4 Rachel regains consciousness.

RACHEL  
I'll be all right.

Inside of Formula 2 Mark has regained consciousness.

MARK  
We need to get out of here.

Mark presses on the secondary controls, but outside Formula 2 is not moving. Dozer 4 tries to move, but cannot.

RACHEL  
It's no use. I don't think this ice is going to let up.

Gyro 3 tries to take off.

EDDIE  
I think we might've lost power from the main engines. Escape's probably not possible.

KIA  
It looks like Paul managed to escape.

MARK  
All I know is, that he better come for us.

KIA  
Mark!

INT. THE MONITORING ROOM OF D.A.T.A. BASE - DAY

Paul enters carrying a back up Control Case and looking extremely drained. He drops the Case and nearly falls to the ground.

PAUL

At this rate I'll never get Drill 6 working. It's almost as if I'm also losing focus when I try to pilot it. There's got to be something I can do to try to regain some kind of focus.

Paul thinks for a few minutes.

PAUL

That's it. I need to pay Matsumoto another visit.

Paul leaves the monitoring room.

FADE OUT.

FADE IN:

INT. MATSUMOTO'S DOJO - DAY

Kari does a little bit of cleaning. Paul comes in and sees her.

PAUL

Hey is your dad around?

KARI

He's upstairs doing some work, why?

PAUL

I want him to show me that meditation technique he wanted to teach me.

KARI

Okay but before I get him I want to know one thing.

PAUL

What?

KARI

Why did you break up with me all those years ago?

PAUL

I don't know. I guess it's just that I had just turned eighteen and the shop officially came into my name and starting to run things, on top of school, as well as my obligations to you were just getting to be a little too much for me. I guess I was losing a little bit of focus.

KARI

I see. If it's any consolation, I now realize that I might've been a little too demanding on you back then. But that's still no excuse for dumping me the way you did. I thought we really had something going on back then. In fact I think you might've been my first love.

PAUL

Look I'm sorry for anything I might've done. Although I don't think I really got over you. In fact I might still have some feelings left for you.

KARI

You mean it?

PAUL

Yeah, maybe if you're not doing anything later, maybe we could...

KARI

I'd like to say yes, but I have a boyfriend now.

PAUL

Oh well, my loss.

KARI

I'll go get my dad now.

Kari leaves. Moments later she returns with her father.

MATSUMOTO

Paul I'm glad you came back. What's with the sudden change of mind about meditation?

PAUL

There's something I need to do now that requires the focus you can get through meditation.

MATSUMOTO

I see. Well take off your shoes and sit down.

Paul and Matsumoto take off their shoes and sit down on the mats in the middle of the dojo.

MATSUMOTO

Just close your eyes, and try to focus on the goal you need to accomplish.

Paul closes his eyes.

MATSUMOTO

Now just hold onto that thought.

Paul sits still for a few minutes, meditating.

PAUL

(INNER)

I can see it now. Drill 6 is working and I've rescued the others from the ice. I just hope they're okay.

MATSUMOTO

Now open your eyes.

Paul opens his eyes.

MATSUMOTO

Did you feel anything?

PAUL

I felt everything I needed to see.  
Thanks.

MATSUMOTO

Not a problem. How about you come  
around later for some sushi.

PAUL

Really? Has your sushi gotten any  
better?

MATSUMOTO

I'd say so.

Paul looks over at Kari who is shaking her head.

PAUL

Anyway I need to get going now. I'll  
see you later.

Paul rushes out of the dojo.

FADE OUT.

FADE IN:

INT. THE ZORD BAY - DAY

The launching pad makes its way over to Drill 6. Inside of Drill 6 Paul (now morphed) gets into the seat and places the Control Case into the front panel. Paul places his morpher into the side slot.

PAUL

Drill 6, venture forth!

Paul presses the "launch" button on his morpher and the voice from the morpher says, "launch". Paul then press the 6 and the voice says "drill". Paul revs the digitize gear. Outside of Drill 6, the D.A.T.A. Trekker launches from its resting place. Inside of Drill 6 Paul tries to keep his focus.

PAUL

Can't...lose focus...of this task!

INT. THE #6 SUBWAY TUNNEL - DAY

Drill 6 passes by a few people who seem surprised by the vehicle passing by them.

EXT. THE OUTSKIRTS OF TOWN - DAY

Drill 6 comes up through the ground. Paul drives it toward where the other D.A.T.A. Trekkers are, but when he grabs the secondary control, Drill 6 starts to drain him a little. Outside the drill on Drill 6 stops spinning. Inside Paul falls face first into the steering wheel.

PAUL

Gotta keep focus.

Paul grabs the secondary control again. Outside the drill starts spinning again.

PAUL

Can't lose focus. I've got too much to lose if I do. Have to save my friends, even Rachel. Need to destroy this new monster with them.

Drill 6 tilts forward, and the drill enters the ground. Drill 6 digs through the ground until finally coming up to where the other D.A.T.A. Trekkers are.

PAUL

Found them! Activating max drill speed!

Paul drives Drill 6 through the wall of ice to open up a hole to let the other D.A.T.A. Trekkers out.

PAUL  
Guys, come in!

MARK  
(shivering) A...Alabama.

EDDIE  
(shivering) A...Atlantic City.

Inside of Drill 6 the other Rangers (now unmorphed) appear on the screen in front of Paul.

RACHEL  
(shivering) Yo...Yosemite.

KIA  
Good one Rachel. Ethiopia.

MARK  
You just had to give me another "A",  
didn't you?

Kia notices Paul on her screen.

KIA  
Paul?

PAUL  
Why are you guys playing the geography  
game?

Inside of Gyro 3 Eddie shivers from the cold.

EDDIE  
We had to keep ourselves from boredom  
somehow. It was Kia's idea.

MARK  
Besides we knew you'd come for us  
anyway. We were just killing time.

RACHEL  
And now that you're here, would you  
mind letting us out?

PAUL  
Well if you want to be let out, then I  
can make that happen.

KIA  
Good, because we're freezing down here.

MARK  
Now can we do this?

PAUL  
Well since the last letter in  
"Ethiopia" is "a", so the next place is  
Antarctica.

KIA  
Huh?

PAUL  
C'mon guys let's go. So let's blow this  
pop stand!

The other Rangers take their controls.

MARK  
I've got control again.

KIA  
So do I.

RACHEL  
My power's rising.

EDDIE  
And my gyros are rising.

PAUL  
Let's go!

Drill 6 bursts through the top of the ice. The other  
D.A.T.A. Trekkers follow with the other Rangers now morphed  
again.

RACHEL  
Good we're out of there.

MARK  
What's that?

The Weather Waker has now grown so big that it has become a  
giant monster, absorbing all of the snow.

RACHEL  
It turned into a monster?

PAUL  
Okay guys, we've got to destroy this  
thing. I'm putting Dump 1 on autopilot  
for now so the four of you can form the  
Megazord.

MARK

Sure you can handle it?

PAUL

Don't worry about it. Just form the Megazord.

Inside of Dump 1 Paul presses the combine button, as well as 1, 2, 3, 4, and 5 followed by revving the digitize gear. Outside Dump 1, Formula 2, Gyro 3, Dozer 4, and Marine 5 combine into the D.A.T.A. Megazord.

MARK, EDDIE, RACHEL AND KIA

D.A.T.A. Megazord, online!

The Weather Waker charges at the Megazord, and the Megazord charges at it with the D.A.T.A. Scoop and D.A.T.A. Axe in hand. The Megazord hits the Weather Waker with both weapons but does no damage to the monster. The Weather Waker hits the Megazord a few times and the Megazord falls back. Drill 6 drives up to the monster, and starts to ram it a couple of times doing some damage. The Weather Waker blows a fog at Drill 6 and Drill 6 backs up. The Megazord comes up to the monster and hits it with the Scoop, but does no damage. The monster blows some fog at the Megazord. The Megazord falls back a little.

EDDIE

What is this thing?

PAUL

Guys, let's try combining Drill 6 with the Megazord. Maybe we can take the monster out that way.

Drill 6 drives up to the Megazord's right side. Inside of Drill 6 Paul presses the combine button, followed by the 6, and revs the digitize gear. Dozer 4 detaches itself from the Megazord and Drill 6 goes on in its place.

ALL FIVE RANGERS

D.A.T.A. Megazord, Drill Mode!

Inside of the Megazord cockpit the same energy problems Paul had with Drill 6 earlier occur.

MARK

What's going on here?

KIA

This is Drill 6's power? Paul I can't believe you put up with this when driving it.

PAUL

Don't worry about the power surge; just stay focused on the task at hand.

Outside the drill starts to turn and the Megazord aims it at the monster.

ALL FIVE RANGERS

Drill 6, Screw Attack!

The Megazord thrusts Drill 6 into the monster, and drills a hole in it. The monster is destroyed from the attack. Inside of the Megazord the Rangers recoil from using Drill 6.

KIA

Looks like the monster's been defeated.

RACHEL

Oh thank goodness.

PAUL

We did it.

MARK

Good work Paul.

Paul looks over at Mark and nods.

FADE OUT.

FADE IN:

INT. THE MONITORING ROOM - DAY

The Rangers enter just as Doc appears on screen again.

DOC

Glad the five of you are here.

PAUL

So what's going on?

DOC

I just checked my laptop and it seems that you guys managed to get Drill 6 working. Good work.

KIA

Well it was Paul that did it.

MARK

But how exactly did you manage to get through the power surge?

PAUL

Well after I tried using Drill 6 again I realized that I was losing my focus and I went back to see Matsumoto and he taught me a meditation technique, which helped me get through it.

DOC

Again, Paul good job. Now Mark, Eddie, Rachel, Kia, I think it might be a good idea for you to also learn this technique.

PAUL

I'm one step ahead of you there, Doc. I've all ready talked to Matsumoto and he's agreed to teach the others the same technique.

RACHEL

What exactly did you say to convince him?

PAUL

I just told him that the four of you have the same lack of focus I do, and you'd benefit from the meditation. Now he's doing it as a personal favor to me, so you better all be there.

MARK

Don't worry we will be.

KIA

Besides I think this could be more useful than just to pilot these new Trekkers.

PAUL

Eddie, Rachel, what about you?

EDDIE

I'll be there.

RACHEL

Me too.

PAUL

Good now if you don't mind I've got a bit of a dinner date.

MARK

Did you hook up with Kari again?

PAUL

No I'm just going to Matsumoto's for sushi.

END