

**POWER RANGERS D.A.T.A.  
TREK: EPISODE 24 - S.G.S.**

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FADE IN:

INT. A HALLWAY - DAY

DR. MORITA walks down the hall looking a little confused.

DR. MORITA  
(INNER)

Why did you actually come to this thing? Not to mention you don't even know what this is all about.

Dr. Morita continues on his through the hall until coming up to a door that has an insignia on it, that features the letters "SGS". Dr. Morita takes a deep breath, and reaches for the doorknob. DOC comes up to Dr. Morita.

DOC

Isaac?

Dr. Morita turns to Doc.

DR. MORITA

Quinn? What are you doing here?

DOC

Same thing you're doing here.

DR. MORITA

Actually I don't know what I'm doing here. What exactly is this place? And what is this S.G.S. organization?

DOC

Don't worry all of your questions will be answered when we go into the conference room.

Doc opens the door and he and Dr. Morita enter the room. A long conference table is within the room with numerous people seated at it. Doc and Dr. Morita sit down at two empty seats at the table. A man dressed entirely in black rises from the head of the table.

MAN IN BLACK

Welcome all. And I would like to extend a special welcome to our new member Dr. Isaac Morita.

DR. MORITA

When did I join whatever this organization is?

MAN IN BLACK

You're here, aren't you?

DR. MORITA

Well yes, but-

MAN IN BLACK

Because you accepted our invitation to come here today, you have also accepted membership in this organization.

DR. MORITA

But what exactly does this organization do?

MAN IN BLACK

All will be revealed to you in time. But for now permit me to introduce myself. Please, call me "Jones".

DR. MORITA

Okay Jones, could you at least tell me why I received the invite?

JONES

It's because of an archaeological find that you discovered in Osaka.

DR. MORITA

What about the Kage no Ken?

JONES

As you are well aware when they were brought here to Lincoln Park a group of aliens went after them to use their power. Because of that attack they were brought to our organization.

DR. MORITA

But the Power Rangers took them from me for safekeeping.

DOC

But the Rangers were the ones who more or less brought the Kage no Ken to us.

DR. MORITA

Okay now I'm confused, and there are two things I need to know.

JONES  
Anything Dr. Morita.

DR. MORITA  
First off all, do the Rangers work for  
this organization?

DOC  
In a manner of speaking, yes.

JONES  
And secondly?

DR. MORITA  
What do you know about the Rangers  
Quinn?

DOC  
That's something of a long story.

DR. MORITA  
I've got all day.

FADE OUT.

FADE IN:

INT. THE MONITORING ROOM AT D.A.T.A. BASE - DAY

SCOTT holds his laptop, as he stands in front of a computer terminal. A USB cord is attached to the laptop, and connected to the terminal. One of the monitors is displaying an empty bar that is slowly getting filled with the words "SYNCHRONIZATION IN PROGRESS" above it. EDDIE walks in, and sees what Scott is doing.

EDDIE

What are you trying to do?

SCOTT

Trying to synch my laptop with the computers here.

EDDIE

Why?

SCOTT

Just in case I'm ever at the coffee shop or at home I can know when Insidia's done something.

EDDIE

But our morphers go off for that anyway. This isn't you trying to do some sort of hack job, is it?

SCOTT

Maybe.

EDDIE

I thought you gave up hacking.

SCOTT

Okay so maybe I'd like to see what's in this system, but without Doc knowing.

EDDIE

I'm sure Doc will let you check everything out if you asked.

SCOTT

What can I say, old habits die-hard.

The synchronization bar continues to slowly be filled for a few seconds, before it disappears and the words "SYNCHRONIZATION ABORTED" appear on the screen.

SCOTT

What the-?

One monitor brings up the SGS insignia, while another brings up a list of artifacts. Eddie notices the last item on the list.

EDDIE

What's the info on the Dragon Hammer doing on a list with this SGS thing?

SCOTT

No idea.

Eddie and Scott go to the top of the list and start to scroll down. The first item is listed as the "Kage no Ken".

EDDIE

Those were the swords my uncle found.

They scroll down to the next item, which is listed as the "Flutes of Hamelin".

SCOTT

Flutes of Hamelin?

EDDIE

A monster we fought once used those.

They scroll through the rest of the items, which are listed as "Calico's Cannon, the Thief's Crossbow, and the Cannon of the Colossus".

EDDIE

This looks like a list of all of those artifacts we've collected. But why does this SGS thing have information on it?

SCOTT

Morita, the more important questions are "why is the computer here connected with this SGS thing", and "who are they".

FADE OUT. OPENING CREDITS.

FADE IN:

INT. DR. VENGE'S PERSONAL LAB - DAY

DR. VENGE, JAGUAS, and TIGRAS stand around in the lab.

DR. VENGE

You'll be happy to know that the next Negazord is complete, and ready to go.

JAGUAS

Excellent. Thanks Venge.

DR. VENGE

I also made some modifications from the previous design. This new one's a little slimmer and should be able to move a little better than the previous one. But since the two of you wanted this thing as soon as possible, I haven't had a chance to test it yet. So don't come crying to me if something malfunctions on you.

TIGRAS

Fine we won't.

DR. VENGE

What exactly are you planning on doing with this new Negazord?

JAGUAS

Nothing much, just crashing the opening of a new museum today.

DR. VENGE

What museum?

TIGRAS

We've learned that there are a few items in this museum that could be of use to us. Not to mention that a few of those items were ones that we once held.

DR. VENGE

The Rangers are working for some sort of museum?

JAGUAS

Apparently. But now thanks to this new Negazord we can retake what is rightfully ours, and maybe score a few new "toys".

FEMALE VOICE

If you're going to score these "toys" from this museum, make sure you pick up three wooden scroll like objects known as the "Kage no Ken".

MALEVALA enters the lab.

TIGRAS

Do your own shopping Malevala.

MALEVALA

Those scrolls are three powerful swords in disguise. The Rangers once took them from me. And I wouldn't mind having them back.

DR. VENGE

But how sure are you that those scrolls are there?

MALEVALA

I figure that if the Rangers obtained a few of these items in this museum, then the Kage no Ken *could* be there too. But there's only one way to know for sure. Right Jaguas?

JAGUAS

Right. Come Tigras we need to figure out the logistics of our plan.

Jaguas and Tigras leave the lab. A somewhat sinister smile grows over Dr. Venge's face.

MALEVALA

What are you planning?

DR. VENGE

Nothing much, beyond a little bit of vengeance that I'll carry out when I feel like it.

FADE OUT.

FADE IN:

INT. THE COFFEE SHOP - DAY

It is a somewhat slow day. ISABEL is behind the counter tending to the few customers who have entered. KIA is making her rounds around the shop to tend to customers. PAUL is sitting on the couch with his laptop. RACHEL is sitting at a table off to the side with her laptop. MARK enters the shop looking a little anxious. He walks over to Paul.

MARK

Hey what are you doing?

PAUL

A little bit of bookkeeping, why?

MARK

One of my history Profs just gave me two tickets to the opening of this new museum today.

PAUL

Is it that new S.G.S. Museum?

MARK

Yeah why?

PAUL

I saw something about it on the news about it this morning, but from what was said there's part of it that isn't finished yet.

MARK

What?

PAUL

Apparently they're still working out a few bugs with the security around the items under the building's central rotunda.

MARK

So what's that mean for the opening?

PAUL

The news report said something about blocking off that portion.

MARK

So are you in or out?

PAUL

Just give me a few minutes.

MARK

Okay great.

Mark goes over to the front counter and orders a cup of coffee to go. Paul continues to sit at his lap and works somewhat frantically. Eventually Paul stops, and flips the screen of his laptop down. Paul gets up, picks up his laptop and heads for the apartment door.

PAUL

(to Mark) Just give me two seconds, and we'll go.

Paul enters the door, and Isabel hands Mark his cup. Moments later Paul comes out of the apartment and he and Mark take off.

FADE OUT.

FADE IN:

INT. THE S.G.S. MUSEUM - DAY

A tour group, that includes Paul and Mark, stands in the foyer near the entrance to the building. Everyone in the group is wearing a lanyard around his or her neck that is attached to an entrance card. A tour guide walks up to the group.

TOUR GUIDE

Good afternoon and welcome to the S.G.S. Museum, Lincoln Park's home to some of the most obscure pieces of history. Before we begin does anyone have any questions?

Paul raises his hand. The tour guide notices him, and he lowers his hand.

PAUL

What does "S.G.S." stand for?

TOUR GUIDE

"S.G.S." stems from the Japanese word "sagasu", which means, "to search". But more importantly "S.G.S." is the initials of our organization the Search Guard Successor. Any other questions?

Mark raises his hand. Like Paul, the tour guide notices Mark, and he lowers his hand.

MARK

What exactly does the Search Guard Successor do?

TOUR GUIDE

The Search Guard Successor is an international organization of archaeologists, paleontologists, and historians who are simply trying to bring the past alive. Do we have any other questions?

No one raises his or her hand. The tour guide notices.

TOUR GUIDE

Good now if you'll follow me we'll go to the prehistoric room, where we keep all of our fossils and other relics of prehistory.

The tour guide leads the group through the hall and into the prehistory room. Paul and Mark keep up the rear of the group, and Mark notices a doorway that is covered with a heavy black cloth. He pulls Paul aside.

MARK

What do you think is in there?

Paul looks up at the ceiling quickly.

PAUL

Well judging from where we are in the building it must be the central rotunda.

MARK

Want to check it out?

PAUL

You sure we should?

Mark looks around.

MARK

There are no guards and security cameras. I'm sure we could quickly sneak in there and rejoin the group in a few minutes.

PAUL

I don't know.

Mark points to the top of his head with his right hand.

MARK

You think up here too much. Whatever happened to the Paul that thought...

Mark lowers his hand about an inch.

MARK

...down here in the impulse part of the brain. That's the Paul I know and grew up with.

PAUL

Okay fine, but if we get into some kind of trouble I'm blaming you.

Paul and Mark look around and make sure no one is around. Just as they are about to walk over to the cloth a group of people walks by that includes Doc and Dr. Morita. Neither one of them notices Paul or Mark, but Paul and Mark quickly glance at them.

MARK

I think I just saw Eddie's uncle in that group.

PAUL

I think Doc might've been in there too.

MARK

Anyway shall we?

Paul and Mark make their way past the black cloth and into the central rotunda of the museum. They take in their surroundings, specifically to the gigantic cannon that is directly under the dome.

PAUL

Wait a minute isn't that-?

Mark looks at the sign that is near the cannon.

MARK

It says here that this is the Cannon of the Colossus. It's a relic of the ancient Greeks, specifically Sparta. Apparently it was used by a giant statue, which the Spartans had used for protection against intruders.

PAUL

But this was the weapon of that giant robot Jaguas and Tigras used. Heck Scott was the one who wrapped it up for Doc.

MARK

This is getting a little odd.

Paul turns his head around and walks over to another artifact in the room. Mark follows. The artifact is of three wooden scrolls.

PAUL

The Kage no Ken?

MARK

Another item we picked up. What's it doing here?

PAUL

Probably the same thing that that cannon is doing. Wait a minute I just had a thought.

Paul takes out his morpher, and converts it to scan mode. Paul then scans the Kage no Ken.

PAUL  
Danger level is one twenty.

Mark looks to his right.

MARK  
Uh Paul, check this out.

Paul and Mark walk to the artifact to the right of the Kage no Ken. Paul sees the sign.

PAUL  
The flutes of Hamelin. Didn't Kia use one of these things?

MARK  
Yeah, and a monster used the other one.

Paul scans the silver flute.

PAUL  
Danger level is one ten.

MARK  
And the gold one?

Paul scans the gold flute.

PAUL  
Off the charts.

MARK  
It says here that these flutes were the inspiration for the story of the Pied Piper.

PAUL  
Doc said something about that when we fought Onkyoukai.

Paul and Mark walk over to the next two artifacts; a modified cannon, and a crossbow.

PAUL  
Okay, these I remember, Jaguas' cannon, and Tigras' crossbow. The cannon's reading was off the charts and the crossbow had a reading of one eighty-seven.

MARK

Says here that the cannon belonged to the pirate "Calico" Jack Rackham, and it was from his ship the Revenge.

PAUL

What about the crossbow?

MARK

It's called the "Thief's Crossbow", and was used by thieves in medieval England.

Paul and Mark walk away from Calico's Cannon, and the Thief's Crossbow. Paul goes back to the Cannon of the Colossus, while Mark moves onto the artifact that is beside the crossbow. Paul scans the Cannon of the Colossus quickly, and walks over to Mark. Mark is staring at the artifact.

PAUL

That big cannon has a reading of five fifty.

Paul notices the staring.

PAUL

What?

MARK

It's the Dragon Hammer.

Paul turns to look at the Dragon Hammer.

PAUL

We just got that one about a week ago.

MARK

I know. There's something really weird going on here.

PAUL

And I have a feeling that Doc knows exactly what's going on.

MARK

What's the danger level?

Paul scans the Dragon Hammer.

PAUL

Two forty. But the one thing I'm wondering is how does the S.G.S. really expect to keep these things safe when Insidia and her goons could come in here at any minute and take them.

Mark reaches his right hand out toward the Dragon Hammer.

INT. THE MUSEUM GUARD STATION - DAY

Two guards watch the numerous monitors that they are sitting in front of. An alarm goes off, and all of the monitors display Paul and Mark in the central rotunda. One of the guards picks up a walkie-talkie.

GUARD 1

All available units report to the central rotunda. We have a code red.

INT. THE CENTRAL ROTUNDA OF THE MUSEUM - DAY

Paul and Mark head towards where they came in. Paul now has his morpher put away. Without warning, numerous guards start to surround Paul and Mark. The guards pull out weapons that resemble the D.A.T.A. Blaster.

GUARD 2

Freeze!

Paul and Mark stop.

PAUL

What's going on?

GUARD 2

None of your business.

PAUL

Considering that you're pointing those weapons at us, I'd say it's our business.

GUARD 2

So you're a smart one, eh? Take them down!

The guards rush Paul and Mark. Two of the guards give Paul and Mark hard punches that knock them unconscious. A few more of the guards pick up Paul and Mark and carry them out of the room.

FADE OUT.

FADE IN:

INT. THE COFFEE SHOP - DAY

Eddie and Scott enter the shop. They walk over to Rachel and Kia who are sitting on the couch.

EDDIE

You won't believe what we found in  
D.A.T.A. Base's computer system.

RACHEL

What?

EDDIE

Information on all of those artifacts  
we've collected so far.

KIA

It's not that big of a surprise.

SCOTT

But this logo also flashed on the  
screens in the monitoring room. It had  
the letters "SGS" in it.

RACHEL

Like the S.G.S. Museum?

EDDIE

The S.G.S. Museum?

KIA

Paul and Mark went to its opening  
today. Now that I think about it, they  
should've been back by now.

RACHEL

Please Kia; I'm sure Paul made Mark  
take some kind of stupid detour on the  
way back, and they're just running a  
little late.

KIA

Maybe.

Isabel walks over to everyone.

ISABEL

I think I might know where Paul and  
Mark are.

RACHEL

How?

ISABEL

It might be a good idea for you guys to watch a little TV.

Isabel, Eddie, Rachel, Kia, and Scott go over to the TV. Isabel goes behind the counter and turns the volume up a little. LINDA Park appears on screen holding a microphone, and standing in front of the S.G.S. Museum.

LINDA

While it just opened today, it appears that the S.G.S. Museum may have already had its first attempted robbery. Alarms were tripped about an hour ago, and everyone who was in the building has been told to stay, until this matter is taken care of. The police have not been called yet, but charges are expected to be made against the perpetrators.

KIA

That explains that.

EDDIE

But who would try to rob a museum in broad daylight?

RACHEL

I could think of a few people.

SCOTT

No kidding.

FADE OUT.

FADE IN:

INT. THE BASEMENT OF THE S.G.S. MUSEUM - DAY

Paul and Mark sit on wooden chairs with their hands tired behind the backs of the chairs, and their legs tied to the front legs of the chairs. They are both still unconscious. Jones enters the room, and walks up to them. He takes out a bottle of smelting salts and waves it under Paul and Mark's noses. They both wake.

JONES

Good day gentlemen.

MARK

Who are you?

JONES

I am Jones. Now what were you doing in the central rotunda?

PAUL

Intellectual curiosity.

JONES

So you're going to play coy with me, eh? But I must say that your curiosity ploy is quite believable. However I think we all know what curiosity did to the cat.

MARK

You're not-

JONES

No nothing like that.

Jones walks over to a nearby table that has Paul and Mark's morphers resting on it. Jones picks one up and walks back to Paul and Mark.

JONES

These are some interesting cell phones the two of you have. Where did you get them?

PAUL

eBay.

JONES

You fail to realize the seriousness of the situation that you're in. However I think spending some time down here might do you some good.

MARK

Why would a group of historians, archaeologists, and paleontologists want to keep two guys like us down here? I'm sure the Search Guard Successor has better things to do.

JONES

You're right the "Search Guard Successor" does have better things to do. The Secret Guard Society, on the other hand...

MARK

The Secret Guard Society?

JONES

That is what the initial "SGS" really stands for. We're a secret international organization that exists above most government influences.

PAUL

Why is this starting to sound like something out of a Dan Brown novel?

JONES

We are nothing like that. We are merely trying to protect the masses from potentially dangerous artifacts like those in the central rotunda. However we also believe in the importance of these artifacts, which is why they will be displayed in the future.

MARK

You just need to get the kinks out of the security first.

JONES

Exactly. Now if you don't mind, why did the two of you trip the sensors within the central rotunda?

MARK

Like my friend here said, intellectual curiosity.

JONES

I can see that there's no dealing with either of you at the moment. So I will leave the two of you down here.

Jones walks back over to the table and sets the morpher down. He then leaves the basement. Paul wobbles around on his chair a little.

PAUL

You know for some great organization they do know how to pick some of the flimsiest chairs out there.

MARK

What are you saying?

PAUL

I might be able to break the chair, and then we could get out of here.

Paul starts to move around on the chair, eventually jumping up and down. However the sound of someone entering the basement can be heard and Paul stops. Doc enters the basement, and sees Paul and Mark.

DOC

What are the two of you doing here?

MARK

We could ask the same of you.

PAUL

And who is this Jones guy?

DOC

So you met him?

MARK

Yes.

PAUL

And I think someone owes at least the two of us an explanation.

DOC

You know you're right.

MARK

But before you do anything, would you mind...

Doc walks over to Paul and Mark and unties the two of them. They both stand.

PAUL

Now spill it, because right now I'm starting to have doubts about trusting you.

DOC

I probably should've told the five of you this from the beginning, and Scott after he joined, but I'm apart of this organization known as the S.G.S. the Secret Guard Society, and I've been a member shortly after selling my old company to Mindset. As the two of you know, when I tried going public with Mindset's true face I was laughed at for the most part by the scientific community. However there was one organization that paid a little attention to me.

MARK

The SGS, right?

DOC

Right. They were intrigued by what I had to say, and agreed to help fund a new project I wanted to start know as "D.A.T.A. Trek".

PAUL

So the S.G.S. gave you some of the money to design and build our powers?

DOC

Exactly, they also agreed to finance the expeditions that I've been on.

MARK

I'm a little confused, is our organization D.A.T.A. or the S.G.S.?

DOC

Think of D.A.T.A. as being an offshoot of the S.G.S.

PAUL

Okay now why did those guards have weapons that looked like the D.A.T.A. Blaster?

DOC

You're not the only ones who are using the equipment I developed. Those blasters the guards had are less powerful versions of the ones you use while morphed. Just like my cell phone is essentially a Digital Morpher only without the morphing, and Trekker calling and combining functions.

MARK

Jones also had a good look at our morphers. Does that-

DOC

The only people who know who you guys are are Isabel and myself. Believe me when I say that I do believe that the six of you have the right to privacy with your identities, and I will keep them a secret no matter what.

The warning sound goes off on the morphers. Paul and Mark go over to the table and pick them up. A map on the screen displays something in the air.

MARK

It's heading for the museum.

PAUL

Well I think we know what the two of us have to do now.

Paul and Mark rush out of the basement.

FADE OUT.

FADE IN:

EXT. AN ALLEY BEHIND THE S.G.S. MUSEUM - DAY

Eddie, Rachel, Kia, and Scott (all morphed) stand near the back entrance.

SCOTT

So how are we going to do this?

RACHEL

We've got to be as careful as possible.  
There's no telling how badly we might  
damage the artifacts inside.

The ground starts to shake and a shadow is cast over the area.

EDDIE

What's going on?

KIA

Look in the sky.

Eddie, Rachel, Kia, and Scott look up as the Aerial Negazord descends from the sky and lands on the ground. Inside of the Aerial Negazord Jaguas and Tigras sit at the controls, in front of a screen that is showing the S.G.S. museum with the word "ANALYZE" appearing above it.

TIGRAS

There it is.

JAGUAS

Good. Now let's go retake what was once  
ours, and maybe a few more things.

Outside the Aerial Negazord starts to move toward the museum. On the ground in the alleyway Paul and Mark (both morphed) come up to Eddie, Rachel, Kia, and Scott.

RACHEL

Where were you two?

MARK

We were tied up for a minute.

PAUL

Either way we've got a giant robot on  
our hands and there's only one thing to  
do now.

Paul, Mark, Eddie, Rachel, and Kia take out their morphers, and rotate the screens. Scott opens his morpher to command mode.

PAUL, MARK, EDDIE, RACHEL, AND KIA  
D.A.T.A. Trekkers venture forth!

SCOTT  
Rescue Trekkers venture forth!

The Aerial Negazord continues its path to the museum, and once the Aerial Negazord reaches it, it bends down and grabs onto the museum.

EDDIE  
Take this!

Gyro 3 swoops in and fires a few lasers at the Aerial Negazord. The Aerial Negazord takes the hits and falls back.

EDDIE  
Okay guys I think we know what we have to do.

PAUL, MARK, EDDIE, RACHEL, AND KIA  
Megazord formation!

Dump 1, Formula 2, Gyro 3, Dozer 4, and Marine 5 combine.

PAUL, MARK, EDDIE, RACHEL, AND KIA  
D.A.T.A. Megazord, online!

TIGRAS  
The Rangers!

JAGUAS  
The Aerial Negazord will take care of their puny little Megazord.

The Aerial Negazord raises its hands and red energy bolts go over its arms forming two blades. The Aerial Negazord, and D.A.T.A. Megazord charge at each other. The Aerial Negazord tries to slash at the D.A.T.A. Megazord with one of its blades, but the D.A.T.A. Megazord blocks it with the D.A.T.A. Scoop. The Aerial Negazord falls back and little, but goes on to give the D.A.T.A. Megazord a few slashes with its arm blades. The D.A.T.A. Megazord takes the hits eventually giving the Aerial Negazord a chance to grab onto the D.A.T.A. Scoop and Axe. The Aerial Negazord moves the D.A.T.A. Megazord around releases its grip and gives the D.A.T.A. Megazord a head butt. The D.A.T.A. Megazord flies back and falls on its back.

MARK

This new robot is too powerful.

The Aerial Negazord gets ready for another attack, just as a few sirens can be heard. Fire 11, Aider 12, and Police 13 make their way to the area.

SCOTT

Aider 12, Police 13, attack!

Aider 12, and Police 13 rush toward the Aerial Negazord and fire lasers at it. The Aerial Negazord takes the hits and falls back a little.

SCOTT

Rescue formation!

Inside of Fire 11, Scott opens his morpher to command mode, presses the combine button, rotates the dial to the right positions and presses the digital chronograph. Outside Fire 11, Aider 12, and Police 13 combine and transform.

SCOTT

Siren Blast Megazord, online!

The D.A.T.A. Megazord gets back to its feet, and the Siren Blast Megazord walks up beside it.

SCOTT

Don't worry guys I'm here now.

PAUL

What took you so long?

SCOTT

Can we just defeat this thing and go home?

PAUL

Very well.

JAGUAS

Attack!

The Aerial Negazord charges at the two Megazords. The D.A.T.A. Megazord has the D.A.T.A. Saber in hand. The D.A.T.A. Megazord tries to slash at the Aerial Negazord, but the attack is blocked. The Aerial Negazord then slashes the Siren Blast Megazord, just as the D.A.T.A. Megazord tries another slash. The Aerial Negazord blocks the D.A.T.A. Megazord's attack with both of its blades, until knocking the Saber back and slashing at the D.A.T.A. Megazord. Dr. Venge appears on a rooftop and watches the fight between the Aerial Negazord and the two Megazords. The Aerial Negazord gives the D.A.T.A. Megazord powered up slash, which knocks the D.A.T.A. Megazord back. The Aerial Negazord then picks up the Siren Blast Megazord, and throws it at the D.A.T.A. Megazord.

RACHEL

Scott, move your Megazord!

SCOTT

Wish I could, but I'm stuck.

KIA

Paul, what's the plan?

PAUL

No idea, they're too strong.

JAGUAS

Now time to finish this.

Dr. Venge continues to watch from his rooftop. He pulls out a small device with a red button on it.

DR. VENGE

It's a shame I have to do this to such a great creation, but Jaguas and Tigras need to learn that I don't like to be worked too ragged.

Dr. Venge presses the button on the device, and disappears. Explosions start to go over the Aerial Negazord.

JAGUAS

What's happening?

PAUL

Now!

The D.A.T.A. and Siren Blast Megazords get back to their feet, walk up to the Aerial Negazord and give it simultaneous punches. The Aerial Negazord takes the hits and falls to the ground. Inside of the D.A.T.A. Megazord Paul presses the launch button, followed by the 6-0 buttons, and revving the digitize gear. Outside Drill 6, Shovel 7, Mixer 8, Crane 9, and Jet 10 make their way to the area, and combine with the D.A.T.A. Megazord.

PAUL, MARK, EDDIE, RACHEL, AND KIA  
D.A.T.A. Trek Megazord, online!

The Siren Blast Megazord places its hands on its two water cannons.

SCOTT  
Tidal Blast!

The Siren Blast Megazord fires the Tidal Blast attack at the Aerial Negazord. The Aerial Negazord takes the hit. The D.A.T.A. Trek Megazord swoops in and powers up.

PAUL, MARK, EDDIE, RACHEL, AND KIA  
Flying Blast!

The D.A.T.A. Trek Megazord fires the Flying Blast attack at the Aerial Negazord. The Aerial Negazord takes the hit and starts to fall down. Jaguas and Tigras quickly exit the Aerial Negazord as it explodes. The D.A.T.A. Trek Megazord lands, and the Siren Blast Megazord walks up beside it.

FADE OUT.

FADE IN:

INT. DR. VENGE'S PRIVATE LAB - DAY

Dr. Venge sits in front of his workbench working on blueprints. Jaguas and Tigras walk in.

JAGUAS

Venge, what happened with the Negazord?

DR. VENGE

I detonated a self-destruct mechanism.

TIGRAS

You what?

DR. VENGE

Maybe next time you won't hound me so badly about these Negazords.

JAGUAS

Fine, point taken, but-

DR. VENGE

All ready working on the next one, and this new one's going to be packing some heavy artillery.

INT. THE MONITORING ROOM AT D.A.T.A. BASE - DAY

Doc stands in front of the Rangers.

DOC

And there you have it. I've all ready told Paul and Mark this. So whatever the six of you want to do is fine.

PAUL

We're not going to go rogue or anything like that.

MARK

You explained why you had to keep everything under wraps, and I think we can still trust you.

DOC

That's good to hear. Now if you don't mind I need to prepare for a quick expedition that the S.G.S. is sending me on.

KIA

Where are you going?

DOC

Outside of Toledo.

PAUL

Whoa, whoa, whoa, you're telling me that the one thing that could possibly defeat Insidia could not only be in Ohio, but just outside of Toledo of all places?

DOC

Is there a problem Paul?

PAUL

What's in Toledo that's so important? Cleveland, Cincinnati and Columbus I could understand, but Toledo?

MARK

What about Sandusky?

PAUL

It'd only be Sandusky if there were a roller coaster that held some great power.

DOC

Even I'm wondering why I've got to go to Ohio, but I'm only going to be there for a few days, and after that I'll be here for the most part. But if the six of you don't mind I need to get ready to leave.

END