

**KAMEN RIDER CHRONOS:
FIRST STOP - THE
SINGULARITY POINT**

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Written by

Phil Ricciotti

Contact:

Phil

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FADE IN:

INT. A CLOCK SHOP - DAY

Numerous clocks hang on the wall of the shop, ticking away the seconds. Numerous watches are on display within a glass counter at the front of the shop. The hands on the clocks and watches move to read "2", and a few of the hanging clocks start to chime, and the bird of a cuckoo clock comes out twice and makes its sound. The door to the store opens, which rings an attached bell, as MIKE steps into the shop, wearing a backpack. The store owner comes out from the back, stands behind the front counter, and takes a look at Mike.

STORE OWNER

It broke again, didn't it?

MIKE

Well...

STORE OWNER

Michael, I've known you and your family far too long. So just tell me, do I need to fix your watch again?

MIKE

Yes.

Mike walks up to the front counter. He takes off his backpack, and takes out a metal watch with a clasp out of the front pouch of the backpack. Mike then hands the watch to the store owner.

MIKE

So can it be fixed?

The store owner takes a quick look at the watch.

STORE OWNER

It's the same problems you always bring this thing in for. I'll have it ready for you in a few hours.

MIKE

Thanks.

Mike grabs his backpack, and turns around toward the front door.

STORE OWNER

Before you go, I was wondering something.

MIKE

What?

STORE OWNER

How has Erin been lately?

MIKE

Why do you ask?

STORE OWNER

I haven't seen her in a while and I was just wondering how things are going with her fiancé.

MIKE

(somewhat nervously) Uh...they're going fine, as far as I can tell.

STORE OWNER

That's good to know. I'll look forward to the coming wedding. And now if you don't mind, I have some work to do on your watch.

Mike leaves the store, and once out reaches into his backpack and pulls out a manga graphic novel. The cover of the book features a red demonic looking character facing another character that appears to be a young boy holding a sword while standing on a peach. Mike opens the book and starts to read some of it as he walks down the sidewalk.

EXT. WHAT APPEARS TO BE A DESERT - DAY

Some dust floats in the air a little, as a white, black, and red colored bullet train starts to make its way down a track. As the train continues down the track, it follows a massive collection of yellow energy orbs. Lights flash on the front of the train as the orbs steer to the left and lead the train toward the edge of a chasm. From out of nowhere tracks begin to form, skewing the train off of its current track, and down into the chasm. The front lights on the train flash again as it continues to follow these orbs through the chasm. However the orbs enter a multicolored portal on the bottom of the chasm, and the tracks form to lead the train away from crashing into the bottom of the chasm, and form over top of the ground. The train hits the breaks, and stops.

EXT. THE CITY - DAY

The portal opens up in the sky, releasing the energy orbs. Mike continues on his way, walking down the sidewalk, and reading his book, until coming up to a staircase that is connected to an overpass. However, due to his lack of attention to the road ahead of him, Mike trips over a plastic soda bottle that is lying on the ground near the staircase, and starts to fall down the stairs. Upon reaching the bottom of the stairs, Mike crashes into four young men who are standing around the area. Mike and the young men get back to their feet, but while Mike has a somewhat nervous look on his face, the young men do not look pleased.

MIKE

Everyone okay?

EXT. THE DESERT - DAY

The train backs up over the edge of the chasm, and the diverted track disappears. The train continues on its path.

INT. THE DINING CAR OF THE TRAIN - DAY

The car shakes a little, and a well dressed man loses his grip on the walking stick that he is holding, but manages to catch it before it completely falls to the ground. A waitress carries a tray to a counter in the back of the car, as ANNA, a young girl dressed in a white sweater, and black skirt walks up to the well dressed man.

ANNA

The Imagines escaped us.

WELL DRESSED MAN

Do not worry. They will appear soon enough, and we will find them in due time.

EXT. THE DESERT - DAY

The train passes over a bridge that goes over the chasm, and continues on its path.

WELL DRESSED MAN

(V/O)

The train of the ages, Time Liner; will its next stop be the past, or the future?

FADE OUT. OPENING CREDITS.

FADE IN:

EXT. THE OVERPASS - DAY

Mike stands in front of the young men who are now starting to slowly close in on him.

YOUNG MAN 1

So what should we do about this little punk?

YOUNG MAN 2

Don't know. What do you think Bram?

The second young man turns his head to look at his friend BRAM, who is dressed in jeans and a black track jacket that has a bat-like design on it.

BRAM

(to Mike) Your wallet, hand it over.

MIKE

Uh...

Mike reaches into his right back pocket and takes out his wallet. He then hands it over to Bram. Bram opens the wallet and a small tag comes out. Bram looks at the wallet, and reads what is on the tag.

BRAM

If found please return to Mike Brown at the Java Page coffee shop? Can you believe this guy? He's so pathetic that he must lose his wallet a couple times a week.

YOUNG MAN 3

Just take whatever cash he has and let's go.

Bram opens up the cash slot, only to find that the wallet is empty.

BRAM

Figures, there's no cash.

MIKE

I was on my way to the ATM.

Bram throws the wallet at Mike, and it hits him in the head, knocking him down and out.

YOUNG MAN 1

How weak is this guy? He got knocked over by his own wallet.

Bram and his friends walk over to Mike, and see a book lying by the bottom of the stairs. Bram picks it up, and looks at the cover, seeing that it is Mike's graphic novel.

BRAM

Figures he had to be some kind of a geek.

YOUNG MAN 2

You're a fine one to talk, bookworm.

BRAM

But at least I read stuff like Dracula. Looks like all he's reading are these Japanese comics.

Bram tosses the book onto Mike, and Mike regains some consciousness. Bram and his friends start to walk away from Mike, as Mike takes off his backpack and puts his book in it. Mike then puts on his backpack again, and sees an empty soda can lying on the ground. Mike goes over to the can and picks it up, and throws toward a nearby garbage can. However the can rebounds off of the rim of the garbage can, and hits Bram in the back of the head. Bram turns around to look at Mike.

MIKE

I didn't mean to hit you, it just happened.

BRAM

It looks like you've got a major case of bad luck, why?

MIKE

I was born on Friday the thirteenth.

BRAM

Well it doesn't matter what kind of bad luck you have, and it also doesn't matter if you meant to hit me with that can, I'm still going to get you. Let's get him guys.

MIKE

Uh...

Mike starts to run away from Bram and his friends, and Bram and his friends start to chase after Mike. Mike eludes the four of them for a few city blocks, but they manage to catch up with Mike. Mike turns off into an alley, but Bram and his friends surround him.

BRAM

Big mistake turning off into an alley.

YOUNG MAN 1

I think it's finally time to teach this guy a lesson.

YOUNG MAN 2

Yeah, show him not to throw things at people.

MIKE

I was throwing the can in the garbage.

YOUNG MAN 3

Maybe we should teach him to recycle.

BRAM

Just beat him up, and let's go.

Mike tries to head toward the road, but Bram and the second young man grab onto him. The other two young men come up to Mike, and push him forward into Bram and the second young man. The force of Mike being pushed into Bram causes a small gold keychain to come out of Bram's front right pocket.

FADE OUT.

FADE IN:

INT. THE DINING CAR OF TIME LINER - DAY

Anna sits at one of the tables, the waitress stands behind her counter, and the well dressed man sits at his personal table. The train itself starts to lurch a little. Anna feels the force of the lurching, and gets up and walks over to the well dressed man.

ANNA

Are we slowing down?

WELL DRESSED MAN

We are about to make a stop in the past.

ANNA

Why in the past?

WELL DRESSED MAN

I told you we would catch up with the Imagines in due time, did I not?

ANNA

Well yeah, but what does the past have to do with anything?

WELL DRESSED MAN

The year the Imagines have appeared in has been discovered. And given that the Imagines have found a specific year, the item they stole from us should also be there.

ANNA

Do you want me to find the Pass?

WELL DRESSED MAN

Of course. After all without the Pass our chasing after the Imagines will be for not. And if an Imagine has made a contract with someone in the past, after you have found the Pass, I think you know what to do.

ANNA

But will the Pass work with me?

WELL DRESSED MAN

Well there is only one way to find out.
And the power of the Pass will only
work with a Singularity Point, of which
you fit the proverbial bill.

ANNA

What if someone finds the Pass before
me?

WELL DRESSED MAN

Get it back, unless of course the
person who found it is a Singularity
Point.

ANNA

So when are we stopping?

WELL DRESSED MAN

Momentarily. As with all things, we
have to wait for the right time in
which to stop.

FADE OUT.

FADE IN:

EXT. THE ALLEY - DAY

Mike lies on the ground, somewhat unconscious. His backpack is lying up against the side of a building, near a storm drain. After a few moments Mike starts to move, and gets to his feet.

MIKE

This has got to be one of the worst days ever.

Mike starts to dusts his forearms off, and some sand starts to come off of him.

MIKE

What's with the sand?

Mike starts to move up his arms a little more, eventually coming up to his shoulders. He feels his shoulders, and a concerned looked goes over his face.

MIKE

Oh no, where is it?

Mike looks around the alley, and sees his backpack. He walks over to it, and crouches down. However when he crouches down, he notices something stuck within the grate of the storm drain.

MIKE

What the-?

Mike reaches over to the stuck item, and picks it up with his right hand. He grabs his backpack with his left hand, and stands up straight again. Mike slowly slips his arms into the backpack straps, all the while keeping his attention on the item he has picked up.

MIKE

What is this black thing?

Mike notices a hinge on the item, and flips it open. He sees a small slot made of transparent plastic, and a symbol that somewhat resembles a clock.

MIKE

So is this thing a ticket holder for the subway or something?

Mike starts to leave the alley, dropping more and more sand as he walks. As Mike makes his way out of the alley, he walks past a small gold keychain, which he does not notice, due to the fact that his attention is squarely on the black "ticket holder".

MIKE

Who could've lost this, and why would it be in that alley? Better take it to the cops, and maybe they can find its owner.

Mike starts to walk through several city blocks, eventually seeing a police officer standing in the lobby of an office building. Mike walks up to the front door of the building and a digital clock from within the building displays the time "03:03:02". As Mike reaches toward the door handle, the clock changes to read "03:03:03", and Mike walks into the building, not noticing that he is not entering the lobby.

MIKE

Excuse me officer...

Mike looks up and sees that he is now standing in a desert-like area.

MIKE

What is *this*?

The chime of a train can be heard as train tracks form in front of Mike, and Time Liner goes down the track and stops. A door on the train opens, and Anna jumps out and walks forward a little, as a door opens up. Anna walks through the door. Mike walks around the train, and another door opens up, and the waitress comes up to the door carrying a tray with a thermal coffee carafe, and a cup and saucer combo on it. The waitress picks up the carafe, and pours coffee into the cup.

WAITRESS

Here, have some coffee.

The waitress picks up the saucer with the cup on it, and hands it to Mike. Mike stares at the cup and saucer with a blank look on his face.

WAITRESS

See you soon.

Mike turns around and starts to walk away from Time Liner, going back through the door he came in. Mike closes the door, and notices his surroundings.

MIKE
(unsure) Where was I?

Mike turns around to look into the office building again, and notices that everything inside of it is perfectly normal.

MIKE
Maybe you were hallucinating. Those guys gave you one too many blows to the head and you have a concussion or something.

Mike looks down at the coffee cup and saucer.

MIKE
But how do you explain this?

EXT. THE ALLEY - DAY

Anna looks around the alley, but does not find anything.

ANNA
Please tell me that someone didn't find the Pass, and it's somewhere else.

Anna starts to leave the alley, but her foot kicks the gold keychain out in front of her a couple of feet. She notices it and picks it up.

ANNA
Well at least you found one thing here, but the Pass has got to be somewhere.

Anna runs out of the alley, not realizing that she is still holding the keychain. A few minutes later Bram comes into the alley, and starts to look around.

BRAM
Where is it?

Bram continues to look around the alley.

BRAM
Why did I lose that keychain?

Bram looks around the alley a little more, as a police officer comes into the alley.

OFFICER
Looking for something son?

BRAM

You haven't seen a gold keychain around here by any chance, have you?

OFFICER

Sorry, I haven't. I did see this one kid who came up to me about a missing item.

BRAM

What did this guy look like?

OFFICER

Brown hair, he had this black button up shirt on overtop of a white long-sleeved t-shirt, and he was also wearing a backpack.

BRAM

Thanks.

The officer leaves the alley, and Bram stands around a little.

BRAM

What am I going to do?

Bram starts to head out of the alley, as one of the Imagine orbs descends from the sky, and hits him. A massive amount of sand falls to the ground around Bram's feet.

BRAM

What the-?

The sand starts to move and changes into the shape of the BAT IMAGINE whose torso is coming out from the ground, while his legs hover above his head. A fearful look goes over Bram's face.

BAT IMAGINE

Tell me your wish. I will grant any wish. But you have to pay me one thing...

FADE OUT.

FADE IN:

EXT. THE CLOCK SHOP - DAY

The Imagine orbs hover in the sky, as Mike comes out of the clock shop, with his recently fixed watch in hand. Mike straps the watch onto his left wrist and looks at it for a moment.

MIKE

This thing better work this time. Now
if only there was a piece of wood to
knock on right now.

Mike starts to walk down the street for a few blocks. After a while Mike reaches into his front left pocket, and takes out the item he found.

MIKE

Too bad that cop laughed at you about
this thing. Yeah it looks like a toy,
but someone's got to be missing it. And
maybe my day might start to get a
little better if I got rid of this
thing.

Mike turns left on the block that he is going down.

MIKE

And what was that train thing you saw?
What is it just a hallucination, and
you've got some kind of a concussion,
or did it actually happen? But if it
was a hallucination then why do you
have that cup?

An Imagine orb descends from the sky and starts to follow Mike a little as he walks. Mike stumbles a little, and bends down to see that his right shoe has become untied. Mike ties his shoe, and the orb hits him, causing a massive amount of sand to fall to the ground. Mike does not notice the sand moving and taking the shape of a DEMON IMAGINE, with his torso coming out of the ground and legs hovering above his head. Mike checks his watch.

MIKE

Oh no, I'm late.

DEMON IMAGINE

Tell me your wish...

Mike runs through the Demon Imagine, causing the Demon Imagine to turn back into a pile of sand. Mike runs down the street, and the Demon Imagine sand pile starts to follow him.

INT. THE JAVA PAGE COFFEE SHOP - DAY

The shop itself is split into two sections; one the main coffee shop section to the left of the store, and the other containing several shelves of books, a magazine rack, and a small stand with newspapers. Several men sit in the seats of the coffee shop section, with WILL sitting at the front counter, and RICH sitting at a table among some of the other men. Most of the men are holding bouquets of flowers, and have books that they are pretending to read, as they watch ERIN, while she stands behind the front counter pouring a kettle of boiling water, into a handheld drip coffee maker, with the freshly brewed coffee dripping into a cup. After a few moments Rich starts to get a little impatient, and stands up and takes out a small note that is in his back left pocket. Rich walks up to the counter, and some of the other men take notice and rush behind. Rich holds out the note to Erin, but she does not really notice, nor does she care.

RICH

Erin-

ERIN

Shhh...the coffee's got to do its job or the cup just won't work.

WILL

I'm surprised at you Mendez.

RICK

What?

WILL

You're a regular in here. You should know better than to not come onto Erin so strongly.

The sound of the front door opening can be heard, and Erin looks up, and smiles as she sees Mike come in.

MIKE

Sorry I'm late Erin.

Erin, Will, and Rich all walk up to Mike.

RICH

What happened Mike?

Will looks at Mike, and an uncertain look goes over his face.

WILL

You look like someone beat you up pretty bad.

ERIN

(concerned) So what was it today Mikey? Did you trip over the curb again? Or did you fall off your bike?

MIKE

I kinda brought this on myself.

WILL

We might as well call Guinness, to see if there's a record for worst amount of bad luck.

RICH

Well what would you expect for someone born on Friday the thirteenth? All in all Mike you're probably the unluckiest Taurus I've ever met.

Erin walks behind the counter, and goes over to the fridge. She opens the fridge and takes out a plate with a spinach salad on it.

ERIN

Here Mikey, eat.

Mike walks up to the counter and sees the salad.

MIKE

(disappointed) Spinach again?

ERIN

But if you don't eat your spinach you'll never become big and strong.

MIKE

But I'm not Popeye.

Will and Rich walk up behind Mike, and Rich starts to pat Mike's left shoulder a little.

RICH

Now, now Mike, you should listen to your sister. She is after all only trying to look out for you.

Will starts to wipe his hand on one of Mike's sleeves a little, and some sand comes off of him.

WILL

You've still got some sand all over you.

RICH

Here let me help you.

Will and Rich both start to pat Mike down a little to remove the sand. Will turns his head toward Rich.

WILL

(under his breath) You're not going to make this easy for me, are you?

RICH

(under his breath) It's like you always say, make nice with the brother and you can make nice with Erin.

Rich moves down to Mike's front left pocket and feels something within it.

RICH

What's in your pocket?

MIKE

I found something in an alley.

ERIN

You should've brought that to the police. Someone's probably looking for it.

MIKE

I did, but they said they'd help me when they've figured out all of the crime.

WILL

Typical.

ERIN

Still you shouldn't keep it for yourself. Go now to find whoever it belongs to. I can handle things here.

FADE OUT.

FADE IN:

EXT. THE STREETS OF THE CITY - DAY

Mike sits on his bicycle peddling it as he rides through the streets. His right hand is firmly on his handlebars, while his left hand holds up the item that he found.

MIKE

I don't know why I went. The cops aren't going to do anything about this. Maybe I should just toss it out? Then again, you never know who could be looking for something like this.

Mike puts the item in his left front pocket, and continues on. In the distance a portal opens up, a chiming sound is heard, and tracks form on the ground as Time Liner comes up beside Mike. Mike notices this and a surprised look goes over his face as he starts to peddle faster.

MIKE

Okay so it wasn't a hallucination.

Anna stands in an open door on one of the back cars, as Time Liner keeps on going. Eventually Time Liner positions itself in such a way that Anna is face to face with Mike.

ANNA

Hey wait a minute.

MIKE

Why is a train here right now?

Time Liner goes past a parked car that has a woman and a small girl in it. The woman talks on her cell phone as the girl notices the train.

GIRL

Look mommy, it's a train.

The woman turns her attention to Time Liner and an astonished look goes over her face. Time Liner keeps on its path, staying neck and neck with Mike, who is looking a little freaked out.

ANNA

You found the pass, right? It's mine. Could you please give it back?

MIKE

The pass?

ANNA

It looks like a black ticket holder.

MIKE

Uh...I'm a little busy here.

ANNA

Please, I need the Pass.

An uncertain look goes over Mike's face, as he turns left onto another street as Time Liner keeps on its current path.

ANNA

Wait!

As she sees Mike peddling away in the distance, Anna notices that some specks of sand are coming off of Mike.

ANNA

It couldn't be, could it?

Mike continues to peddle his bike frantically, eventually coming up to a park. Mike turns off into the park, and looks around.

MIKE

Good, lost it.

Mike breathes a quick sigh of relief.

MIKE

It's just been one thing after another today. It's like I'm haunted or something.

DEMON IMAGINE'S VOICE

Oh you're being haunted all right...by me.

MIKE

Who said that?

Mike starts to look around, and with his attention elsewhere, Mike inadvertently steers his bike into a bench. The bike hits the bench, and Mike goes flying off of the seat and lands on his back in the grass behind the bench. Bram and his friends walk up to Mike.

YOUNG MAN 1

We need to talk.

Bram's friends grab Mike and pull him to his feet.

YOUNG MAN 2

Didn't anyone ever teach you not to steal?

MIKE

What'd I steal?

YOUNG MAN 3

Bram's keychain.

MIKE

What kind of keychain?

BRAM

It's gold.

YOUNG MAN 1

So you know about it?

MIKE

I didn't take it.

BRAM

But I cop I saw said that some guy in a black shirt, with brown hair and a backpack reported something missing. And you may not have the backpack on anymore, but you fit the bill he gave me.

MIKE

But I don't have the keychain.

An angered look goes over Bram's face as he runs off. As he runs some sand starts to come off of Bram.

YOUNG MAN 1

So what should we do with him?

The second young man makes a fist with his left hand, and starts to punch his right hand.

YOUNG MAN 2

Oh I can think of a couple of things.

YOUNG MAN 3

Well what are we waiting for?

Bram's friends surround Mike and start to beat him up, punching and kicking him several times, eventually knocking him to the ground. Bram's friends close in on Mike, and the first young man raises his left foot to stomp on Mike. However, when the first young man lowers his foot, Mike catches it, and throws the first young man back into a tree. Mike stands up, and throws off the black shirt he is wearing and it hits the second young man. Some sand also lands near the second young man.

YOUNG MAN 2

What the-?

The second and third young men look over to Mike, whose hair is now spiked with a red streak in it, the irises of his eyes are now red, and the muscle mass of Mike's upper body has now been increased. Anna runs up to the area, and sees Mike, who is now speaking in the Demon Imagine's voice.

MIKE POSSESSED BY THE DEMON IMAGINE

Looks like I've finally arrived.

ANNA

I knew it had to be an Imagine.

MIKE POSSESSED BY THE DEMON IMAGINE

(to the two remaining young men) You two had better not be messing with my contract holder. And I can't stand to let you guys beat him up any further. But if it's a fight you're looking for, I've gotta warn you, I don't do any warning shots. From beginning to end I'm at my climax.

A frightened look goes over both of the young men's faces, as the second young man tries to punch Mike, but Mike reflects the attack, which causes the second young man to fall down near a bench. Mike then walks over to the bench, grabs one of the wooden beams, and rips out part of the wood. Mike takes a swipe at the second young man, but he gets out of the way and regroups with his friend. Mike then goes over to the two of them, and takes another swipe with the piece of wood he is holding, but the two young men dodge the attack, and start to run away. Mike chases after them.

MIKE POSSESSED BY THE DEMON IMAGINE

Let's go. Let's go. Let's go!

Mike jumps up and over the two young men and faces them.

MIKE POSSESSED BY THE DEMON IMAGINE
 No need to run away. You guys haven't
 seen my best attack yet.

Mike pulls back the piece of wood, and red energy starts to go over his body. Out of fear the two young men back away, but fall down. Mike starts to swing the wood in the two young men's direction.

MIKE'S VOICE
 STOP!

Mike pauses for a moment, but ends up hitting the ground.

MIKE'S VOICE
 What am I doing?

MIKE POSSESSED BY THE DEMON IMAGINE
 Why'd you stop me at the best part?

MIKE'S VOICE
 Who are you?

MIKE POSSESSED BY THE DEMON IMAGINE
 Doesn't matter.

Mike swings the wood in the direction of the two young men again.

MIKE'S VOICE
 I said stop!

Mike pauses again, and looks as if he is having some sort of internal struggle, until he eventually drops the wood, and reverts back to normal. Anna notices this.

ANNA
 (in disbelief) It couldn't be. He
 suppressed the Imagine.

Mike looks around at what is going on and starts to run off.

ANNA
 Could he be a Singularity Point?

FADE OUT.

FADE IN:

EXT. A WAREHOUSE DISTRICT - DAY

Mike runs into the warehouse district, and trips a little, landing on his hands and feet.

DEMON IMAGINE'S VOICE

Hey, why'd you stop me?

Sand comes off of Mike, and takes the form of the Demon Imagine with his torso coming out of the ground, and his legs hovering above his head. Mike sees this and gets back to his feet in partial fear.

DEMON IMAGINE

You're a strange guy, you know that?
Either way I might as well get the formalities over with. Tell me your wish. I'll grant any wish, but you gotta pay me one thing.

Mike starts to back away from the Demon Imagine, and the Demon Imagine goes over to Mike.

MIKE

(nervously) I don't believe in demons.
I don't believe in demons.

DEMON IMAGINE

Who you calling a demon?

Anna walks up to Mike.

ANNA

That thing is no demon.

Mike looks over at Anna.

MIKE

Wait you're the girl from the train.

ANNA

When I saw you the last time I thought I sensed something in you, something special. You're what they call a "Singularity Point".

MIKE

A Singularity Point?

The Demon Imagine comes up to Mike.

DEMON IMAGINE

(disappointed) A singularity point?!
You gotta be kidding me? This ain't
good.

Anna walks up behind Mike.

ANNA

I've finally found someone, who can use
the Pass to become Chronos.

MIKE

Huh?

Some sand is blown in the direction of Mike and Anna, as
Bram makes his way up to the two of them.

BRAM

Give me back my keychain.

As Bram makes his way over to Mike and Anna, sand starts to
fall from off of his body.

BRAM

Give it back.

A massive amount of sand comes out of Bram, and the Bat
Imagine takes on a solid form. Bram faints.

MIKE

(confused) A monster?

BAT IMAGINE

So you're a Singularity Point? Well
there's no way that I can let you live.

The Bat Imagine starts to charge toward Mike. The Demon
Imagine rushes at the Bat Imagine, but the Bat Imagine runs
through the Demon Imagine turning him into a pile of sand
again. The Bat Imagine charges at Mike and Anna, and when
he nears them, lunges forward, but Mike and Anna jump out
of the way. The Bat Imagine turns to look at Mike, just as
Mike starts to faint a little. Anna runs over to him, and
shakes him a little.

ANNA

C'mon snap out of it! You've got the
Pass, right?

Mike regains his partially lost consciousness, and looks
over at Anna.

MIKE

Yeah.

ANNA
Use it to transform.

MIKE
To transform?

ANNA
Someone's got to defeat that thing.

Anna points over at the Bat Imagine. The Bat Imagine waves his arms, and fires a sonic wave at Mike and Anna. Mike and Anna take the hit and are flung over toward one of the warehouses. The Bat Imagine starts to close in on Mike and Anna.

ANNA
You've got to fight.

MIKE
But I don't know if I can.

ANNA
If you don't everything you know will be gone.

The Demon Imagine pops up beside Mike.

DEMON IMAGINE
And that includes me. Never mind just let me do it.

The Demon Imagine charges at the Bat Imagine, but the Bat Imagine extends his wings and hits the Demon Imagine with them. The Demon Imagine turns into a pile of sand again, some of which lands near Mike and Anna, as they get to their feet. Mike takes out the Pass.

MIKE
How do I do this?

ANNA
Just say, "Kamen Rider".

MIKE
Kamen Rider?

The Chronos Belt comes out of the Pass and straps itself around Mike's waist. However the Belt is not fully buckled, and Anna buckles it.

ANNA
Now activate the system, but waving the pass in front of the buckle.

Mike waves the pass in front of the buckle. The buckle starts to glow in a white light, as numerous pieces attach onto Mike's body, transforming him into Chronos Plat Form.

MIKE

What do I do now?

ANNA

Just fight!

The Bat Imagine charges at Chronos, and strikes him, knocking him down. Chronos gets back to his feet, just as the Bat Imagine charges at him again. Chronos starts to run from the Bat Imagine, who is now flying.

ANNA

Just fight him all ready!

MIKE

Easier said than done!

Chronos runs into one warehouse, and the Bat Imagine catches up with him, and grabs onto him. The Bat Imagine takes Chronos a few feet, before letting go of him. Chronos falls to the ground while the Bat Imagine lands. The Bat Imagine then forcibly brings Chronos to his feet, and starts to strike him a few times with his arms. The effect of the attacks pushes Chronos over to a staircase. Chronos picks up a nearby broom, and tries in vain to hit the Bat Imagine, but none of his swipes make contact. Chronos then starts to go up the staircase.

MIKE

Oh man!

The Bat Imagine grabs onto Chronos, and pulls him off of the staircase. Chronos falls onto some boxes, and the Bat Imagine pulls him up to his feet. The Bat Imagine forcibly moves Chronos, before striking him with his arms, and Chronos falls onto some containers.

DEMON IMAGINE'S VOICE

Hey trade places with me.

MIKE

How do I do that?

DEMON IMAGINE'S VOICE

You think I know that?

The Bat Imagine grabs onto Chronos and throws him off of the level that they are on. Chronos falls to the ground floor, landing on some more containers.

DEMON IMAGINE'S VOICE
Just switch with me all ready!

MIKE
How?

Anna runs into the warehouse.

ANNA
Just press the red button.

MIKE
Red...button?

Chronos looks around, and sees the red button and presses it. The buckle starts to glow red, and Time Liner's chime starts to sound. Chronos stands up and waves the Pass over the buckle, and a voice from the buckle says "sword form". An energy train track starts to circle around Chronos, as a red peach slides down the track like line of Chronos' helmet. Once in the right position the peach splits and transforms into a mask, as red colored armor attaches onto Chronos' front.

DEMON IMAGINE
All right, I'm here!

The Bat Imagine jumps down toward Chronos, and Chronos takes out the two weapons that are attached to his belt marked "II" and "III". Chronos combines them and throws the combo up in the air. Chronos then grabs weapons "I", and "IV", and catches the "II" and "III" combination in between them. The Bat Imagine approaches Chronos, and the weapon combination finishes its transformation into a sword. Chronos slashes at the Bat Imagine with the sword, and the Bat Imagine falls to the ground. Chronos then walks up to the Bat Imagine as he gets back to his feet.

BAT IMAGINE
You idiot! What are you doing? Have you forgotten about the mission of the Imagines?

DEMON IMAGINE
I never knew about that to begin with.
I was disappointed about that fight from before...

Chronos takes a look at his sword

DEMON IMAGINE
But this looks like it'll be more fun.
Plus I'm going to do this because I want to.

Chronos points the sword at the Bat Imagine.

DEMON IMAGINE

And I don't care who I'm fighting.

BAT IMAGINE

Moron.

DEMON IMAGINE

I gotta warn you, I always start on a climax.

Chronos charges at the Bat Imagine, and slashes him with the sword. The Bat Imagine tries to strike, but Chronos blocks the attack. Chronos tries to hit the Bat Imagine with the bottom of the sword, but the Bat Imagine dodges only to get slashed at a couple of times by Chronos. The force of the slashing knocks the Bat Imagine out of the warehouse, and Chronos follows him. As the Bat Imagine gets back to his feet, Chronos kicks him with his right foot, before giving the Bat Imagine several more slashes with the sword. The Bat Imagine takes the hits and falls to the ground. Chronos walks up to the Bat Imagine and rests the sword on his right shoulder for a moment, before taking out the Pass and waving it over his belt buckle. The buckle flashes for a moment, and the voice says "full charge". Chronos tosses the Pass to the side, as thin lines of energy come out of the buckle and go over to the sword.

DEMON IMAGINE

Looks like it's time to finish you off.

Chronos holds onto the sword with both hands, as the sword fully powers and the blade flies up. Anna comes up to the area.

DEMON IMAGINE

Rider...

Chronos thrusts the blade toward the Bat Imagine, and it hits him.

DEMON IMAGINE

SLASH!

Chronos thrusts the blade at the Bat Imagine a few more times, and the Bat Imagine takes the hits and explodes. The blade returns to the rest of the sword.

DEMON IMAGINE

And that's that.

A red energy version of the Demon Imagine comes out of Chronos, as the Chronos armor itself comes off of Mike's body. Mike falls to the ground, and Anna walks up to him.

MIKE

What was that?

ANNA

That was the power of Chronos. And like I said, I've been looking for someone to become him.

Anna extends her right hand, and Mike grabs onto it. Anna helps Mike up.

ANNA

That thing you fought was an invader from the future, out to destroy the flow of time.

Time Liner's chime can be heard in the distance.

MIKE

What are you talking about?

A portal opens up, and tracks come out, soon followed by Time Liner. Time Liner stops and a door on one of its cars opens up.

ANNA

Just get on board, and I'll explain things a little better.

MIKE

This definitely wasn't a hallucination.

ANNA

C'mon it's about to take off.

Anna grabs onto one of Mike's hands, and leads him onto the train. The door closes, and Time Liner takes off into another portal. Bram starts to walk around while sand falls from his body, and the Bat Imagine reappears.

EXT. THE DESERT - DAY

Time Liner continues on its path down the track.

TO BE CONTINUED...